National Preparedness Month Open House Nights

3 Plug & Play Open House Nights for September to Welcome New Scouts & Families to Your Troop, Ship, Post or Crew

Unit Meeting 1:

Purpose: Demonstrate Use and build a Proper Personal First Aid Kit (Scouts BSA p. 108)

Link to BSA Personal & Unite First Aid Kit

PREP:

First Aid Kit Shopping List: approx. \$6/scout (\$150 investment for all materials below)

- First Aid Kit Pouch Medium First Aid Pouch: \$17 for 12 or 1.36/ea.
- 6 Adhesive bandages (6): \$14 (.02/ea or .12 total)
- 2 Sterile gauze pads, 3-by-3-inch (2) \$10/100 .10/ea .30 total
- 1 Medical Tape (1 small roll) \$10 (.83/ea)
- 1 Moleskin, 3-by-6-inch (1) \$10 (.28/ea)
- 2 Hand Sanitizer Packets (125 @ .11/ea) or 2 Hand Sanitizer Wipes (220 @ .09/ea)
- 2 Triple antibiotic ointment (1 small tube): 144 (.08/ea.)
- 1 First Aid Scissors (1 pair): 20 pieces (1.00/ea)
- 1 Non-latex Disposable Gloves (1 pair): \$10 or .20/pair for 50 pairs: or indivdidually packed for .33/ea or
- 1 CPR breathing barrier .80/each for 20. Total \$16
- Pencil and paper in Ziploc
- Golf pencils .10/ea for 96. Total \$10
- Snack-sized Ziploc: .02/ea. for 300. Total \$7
- Note cards .06/ea for 300. Total: \$7

For Games:

- Ball or Balloon
- Blanket or Tarp
- 1 wood poles (6' minimum.)

MEETING PLAN

Pre-opening: Choose a game from these videos.

Opening Ceremony/Flag

- Scoutmaster: Introductions to youth leadership and how our "Scout-Led" troop works
- SPL: National Preparedness Month short presentation PLUS what does "Prepared. For Life" mean

Group Instruction:

- ASPL: Why a First Aid Kit is important:
- Personal First Aid Kit: what are the components

Skills Instruction:

• How all the pieces work: demonstrate components of a first aid kit.

Breakout Groups:

Build personal first aid kits. Current Scouts double-check theirs

Game: Stretcher Relay or other first aid game.

- Need for each team:
- Ball or Balloon
- Blanket or Tarp
- 1 wood poles (6' minimum.)

Closing:

- Family "Pocket Plan" Handout
- Announce Next Meeting: Games, Challenges and more!

Unit Meeting 2: First Aid in Real Life:

Purpose: How to help others in an emergency.

MEETING PLAN

Pre-opening: Optional Game: Game: Bandage Relay: View Video

Opening Ceremony/Flag

• SPL: National Preparedness Month short presentation PLUS what does "Prepared. For Life" mean

Group Instruction:

Youth Leaders: Demonstrate Hurry Cases (See Scout Handbook)

Skills Instruction:

Various First Aid Carries: When and Why use them.(See Scout Handbook)

Game: FIRST AID CARRY RELAY (wide, in or out) View Video

– Method: Patrols line up in relay fashion facing a single turnaround post located 15 feet away. Two Scouts from each patrol carry the first "injured Scout" using Two-Person Carry around the turnaround post and back to the starting line. Next two Scouts carry the second "injured Scout" using the Four-Handed Seat Carry around the turnaround post and back to the starting line. Next Scout carries the third "injured Scout" using a One-Person Carry around the turnaround post and back to the starting line. If at any time an "injured Scout" touches the ground, the Scouts carrying this "injured Scout" must stop, reform their carry and continue.

Closing/Announcements:

- 10 Essentials Card Handout & Singalong!
- We're going Geocaching/Hiking next week! Bring your 10 essentials in a backpack.
- Next Meeting:10 Essentials Gear Check, Geocaching/Hiking.
 - TIP: offer prizes for all who bring their 10 essentials in a backpack!

Unit Meeting 3: 10 Essentials or Hiking or Geocaching

Purpose: promote preparedness when we Scout or on outings with friends or family.

PREPARATION: choose hiking location or nearby geocaches. If geocaching, bring fun Scout materials.

MEETING PLAN

Pre-opening:

Opening Ceremony/Flag

Safety Moment: Buddy System: on outings, geocaching, camping, anywhere!

Group Instruction:

SPL: Describe what to do if you are lost. P254-55

ASPL: Rules of Safe Hiking: p 252-253

Activity: Gear Check: Review everyone's 10 Essentials.

Pre-Planned Activity: Outing: Hike, Geocaching, etc.

Closing Ceremony:

- Thank you from SPL, Scoutmaster.
- Invite new youth to upcoming activities.
- If available: hand out patches for new registered Scouts & recruiting Scouts.