2022 Timberline District Camporee Leaders Guide May 20 – 22, 2022 Antique Powerland, Brooks, Oregon

There's been an awaking! Have you felt it? The **Dark** side......and the **Light!** Which side will you be on at the end? This year's Camporee is based on Star Wars episode VII "The Force Awakens." The weekend will test your **Jedi** Scout Skills and Scout Spirt. Don't falter to **Sith** influences. Does your troop have what it takes to sit on the Jedi Council or do you waver to the Sith in the end? This Leaders Guide is designed to give you some basic information. Please contact the Camporee team if you have any questions.

Remember this is a Scouting event and all Scouting rules apply.

If you need a refresher please visit <u>www.scouting.org/health-and-safety/gss/</u>.

General Information

- <u>Fees</u>: The registration fee is \$15 for each Scout and Adult. Registration after May 6th increases to \$18. Registration on May 13th increases to \$20. You are encouraged to register your entire unit using the online registration process on the Council's website Online Registration link - <u>https://cpcbsa.org/events/timberlinecamporee/</u>
- 2. <u>Registration</u>: The registration form included in this packet should be filled out in advance and presented at the headquarters when checking-in your troop. Having it completed prior to arrival will greatly reduce the time it takes to register. Every scout and adult who is camping overnight MUST be registered on the form.
- 3. <u>Check-in</u>: Plan to arrive on Friday, May 20, during the hours of 5:00-8:00 PM. **Gates will be promptly closed and locked at 8:00 p.m.** Vehicle parking is close to campsites, but some carrying of gear will be required. (Vehicles cannot drive right to campsites.) Whoever arrives from the unit first should be prepared to handle the unit's registration process, which includes receiving a campsite assignment. Please do not have cars in the camp without first checking and receiving vehicle passes.
- 4. <u>Medical Records</u>: Each troop must bring their health and medical record forms ONLY FOR THE PEOPLE ATTENDING & ALL PEOPLE ATTENDING the Camporee. If your troop will have trained medical professionals, please inform us at check-in.
- 5. <u>Campsite</u>: Campsites will be pre-assigned by the staff based on troop size. There will be no campsite inspections, but be sure to keep your site well organized and clean. Remember that other units will be camping next to or near your site, so please be respectful.
- 6. <u>SPL/Unit Leader Meeting</u>: There will be an information meeting at **9:00 p.m. on Friday** evening at Camporee Headquarters. The Unit SPL (or acting youth unit leader) and Scoutmaster (or acting adult unit leader) should attend. All units must be represented at this meeting. The final schedule of events, checkout procedure information and other important information will be distributed at this meeting.
- 7. <u>Uniforms</u>: Full Scout uniforms, as required by BSA must be worn at general assemblies, campfire, and chapel. Activity uniforms may be worn at all other times.

8. <u>Cooking</u>: Liquid fuel and compressed gas stoves may be used in accordance with B.S.A. policy. Scoutmasters are responsible for storage of liquid fuel in the campsite area. **THE USE OF CHARCOAL IS PROHIBITED**.

9. <u>Fires</u>: ABSOLUTELY NO OPEN FLAME OR FIRES ARE PERMITTED.

10. <u>Water</u>: Water spigots are available. Bring water jugs and remember to conserve.

11. <u>Grey Water</u>: There is no disposal station for grey water. Please encourage your scouts to practice Leave No Trace and use as little water as possible for clean-up.

- 12. Garbage: Pack it in pack it out! ALL GARBAGE MUST BE CARRIED OUT and TAKEN HOME by the units.
- 13. <u>Camporee Activities</u>: Saturday will consist of inter-patrol competition events. Rules include:

Who competes? Only a troop's regularly organized patrols should compete. Patrols that are made up for just the Camporee are not keeping with good Scout Spirit.

Leadership: The events will be led by a designated troop in the District. Instructions will be presented to the patrol leader at the beginning of each event.

Competition Areas: Separate areas will be laid out for each of the events. When first registering at the Camporee, patrols will be assigned a starting station for Saturday's activities and circulate through the events until they have completed all event stations. As in previous years, patrols may go from station to station in whatever order they choose. It does not need to be in numerical order. Patrols should be advised that different stations will require different lengths of time to complete.

14. <u>Skills and Knowledge Required to be Successful</u>: As in past years, activity events will utilize Scouting skills, teamwork, and an emphasis on the Patrol method. The following list of skills and knowledge are great skills to develop and use at Camporee:

Patrol teamwork Map & compass skills Good menu planning Knot tying Good assigning of patrol duties Basic Scout First Aid Patrol communication Minimum impact camping Demonstrated patrol yells & flag Observation

10 Scouting Essentials Campsite planning & setup Plant & animal identification

Points will also be gained for demonstrating scout and patrol spirit, teamwork, patrol uniformity in dress, having a patrol flag or totem at the events, and active participation throughout the day.

15. <u>Pioneering Gadget:</u> All troops can earn points toward Top Unit by producing a pioneering gadget using no more than (4) 8' poles, (8) 6' poles, (8) 4' poles and (10) 2' poles. Units will need to provide their own material for this competition. Knots and lashings must be used properly, correctly tied, and the structure has to be safe.

Automatic disqualifications include:

- Using pre-built material
- Adult involvement in building other than for safety reasons, including: demonstrations, building, fixing, details, etc. Verbal instructions to advise accuracy acceptable but no hands on allowed.
- Project work being done after 11 p.m. on Friday night.
- Use of power tools.

16. <u>Service Project</u>: ALL PARTICIPANT SERVICE PROJECT. To offset the venue cost, all Camporee participants (Youth and Adults) will be expected to participate in approximately 1 hour of service work for Antique Powerland. The service project will be held directly after lunch on Saturday and will be the only activity during this time. This will be weighed heavily for patrol points. The service projects will be explained at the Friday night SPL and unit Leaders' meeting. Cheerful Service!

Please bring work gloves, change of clothes (there may be painting projects), disposable gloves for painting projects, shovels, rakes, pruning shears, and hedge clippers.

- 17. <u>Count Down Relay:</u> All troops can earn points toward Top Unit by participating in the Star Wars style relay. The relay will commence promptly after the service project concludes and will be the only activity during this time.
- 18. Judging and Recognitions: Points will be awarded for participation in all Camporee activities and events. If you don't participate you can't win, participation is key if you want to be in the running. Awards will be presented at Sunday morning's final Camporee Assembly. For units leaving on Saturday evening, awards will be available at the next Roundtable.
- **19.** <u>Visitors</u>: All visitors must check in at the Camporee headquarters prior to visiting the Camporee grounds. Parents and supervised siblings are invited to watch the events and the campfire on Saturday. Visitors should show up no later than 7:30 p.m. for the campfire.
- **20.** <u>Order of the Arrow</u>: The Order of the Arrow will conduct a Call-Out Ceremony on Saturday evening following the general campfire. This is a public recognition ceremony to announce those who have been selected as candidates for the Order of the Arrow by their fellow peers. Candidates who are called-out will be held over for a brief ceremony, and cracker-barrel and will be returning later directly to the troop campsite.
- **21.** <u>Emergency Information</u>: In the event of any emergency that endangers the camp, we will blow 3 blasts on an air horn. Upon hearing this warning sound, drop everything "immediately" and gather your unit at the flag pole area. Take head count to confirm all are present. Just as with any emergency, please maintain a walking speed and keep a cool head.
- 22. <u>Camp Departure</u>: Camporee check-out procedures will be provided at Friday's SPL/Unit Leader Meeting. Some units will be leaving on Saturday evening and will need to have their campsite inspection and checkout before dark, they can attend the campfire, but their site should be cleared for inspection. Be sure that you inform someone at Camporee headquarters, before your departure for a site inspection. All units are expected to follow the same guidelines of leaving their site clean, taking out their trash, and checking out with the proper Camporee Staff before departure. The Camporee officially ends at the Final Camporee Assembly on Sunday. All Units must be out of the Camporee site by Sunday, 11:30 a.m.

*<u>Patches</u>: Each registered Scout and Scouter will receive a Camporee patch once their campsite has been inspected and they have turned in their evaluation form on Sunday.

23. <u>Scoutmaster Cook-Off</u>: Scoutmasters can earn points toward Top Unit by participating in a Dutch-Oven Cook-Off. The top winner will be honored with a special award that they can display for the following year. **Due to fire regulations, you will have to use a propane stove.**

Contestant Rules:

- Contestants will provide all ingredients.
- A copy of recipe and cooking method will be provided to aid in judging
- Meals will be fully prepared and cooked at camporee. No pre-prepping and bringing from home.
- Start time for Scoutmaster cook-off is **3:00pm** and entries must be submitted to judge's table at Camporee Headquarters no later than **6:30pm**.

- Each contestant will be assigned a number when they register at check-in to prevent judging bias. The contestant will deliver one plate tagged with their assigned number.
- Contestants will be judged on flavor, texture, and presentation.
- Judges will rate each category 1-10 and score will be total. In the event of a tie, the prize will be awarded to the dish with the highest degree of difficulty.

Questions: Contact one of the Camporee Team Members					
Adult Position	Name	Phone	Email		
Camporee Chair	Carlos Rangel	503-515-3589	schrangel@aol.com		
Camporee Committee	Eric Gorger	503-784-1754	egorger@msn.com		
Camporee Committee	Mitch Turner	503-919-5866	mitchturner66@gmail.com		
Camporee Committee	David Koll	503-880-8569	davidjkoll@gmail.com		
Camporee Committee	Barb Wood	503-680-1947	barbaraoward@gmail.com		
Camporee Committee	Matt Lawrence	503-819-6390	pdx.mattlawrence@gmail.com		
Camporee Committee	Wayne Thomas	971-404-9268	waynethomas7@comcast.net		
Camporee Committee	Dave Raisl	503-320-7474	raisldavid@gmail.com		
District Executive	Virginia Molina	971-337-5915	virginia.molina@scouting.org		

Questions? Contact one of the Camporee Team Members

Want to be part of the Camporee Team next year? Reach out to one of the Camporee Team Members.

Location: Antique Powerland 3995 Brooklake Rd NE, Salem, OR 97303 Exit 263 - Off I-5 Brooks, Oregon

http://www.antiquepowerland.com/

Timberline District Camporee 2022 / Registration Form Page: ____of ____

Unit # _____ Number of Patrols: _____ Number of Scouts: _____ Number of Adults: _____

Fees (\$15 per person): _____ (\$18 after May 6th): _____ (\$20 after May 13th): _____

PLEASE PRINT VERY CLEARLY Fill out in advance and presented at the headquarters when checking-in your troop.

Adults

1.	6.
2.	7.
3.	8.
4.	9.
5.	10.

Youth

14.
15.
16.
17.
18.
19.
20.
21.
22.
23.
24.
25.
26.

**Please print additional pages for additional Patrol Rosters.

Official Patrol Scoring Roster Timberline District Camporee 2022

SPL/President: Return to HQ by 8:00 PM Friday Evening

Page: ____of ____

PLEASE PRINT VERY CLEARLY

Complete unit type / number, patrol names, Scout names and rank only

Unit Type and #:		SPL/President:			
Patrol Name:		Patrol Name:			
Scouts Name	*Rank	RV	Scouts Name	*Rank	RV
1. PL:			6. PL:		
2.			7.		
3.			8.		
4.			9.		
5.			10.		
6.			11.		
7.			12.		
8.			13.		
9.			14.		
10.			15.		
Total Rank Value (TRV)			Total Rank Value (TRV)		
Average Rank Value (TRV / Patrol Size)			Average Rank Value (TRV / Patrol Size)		
Division Placement:			Division Placement:		

Unit Type and #:		SPL/President:			
Patrol Name:	Patrol	Patrol	Patrol Name:	Patrol	Patrol
	Name:	Name:		Name:	Name:
Scouts Name	*Rank	RV	Scouts Name	*Rank	RV
11. PL:			16. PL:		
12.			17.		
13.			18.		
14.			19.		
15.			20.		
16.			21.		
17.			22.		
18.			23.		
19.			24.		
20.				25.	
Total Rank Value (TRV)			Total Rank Value (TRV)		
Average Rank Value (TRV / Patrol Size)					

Cascade Pacific Council

* <u>Rank Codes</u>	<u>RV</u> (Rank Value)		<u>RV</u>	
N= New S= Scout T= Tenderfoot	$\begin{array}{c} 0 \\ 1 \\ 2 \end{array}$	FC = First Class ST = Star LF = Life	4 5 6	
SC = Second Class	3	EG = Eagle	7	

Patrols remain the same throughout the Camporee. No changes without Scoring Officials approval.

<u>Divisions</u>	Patrol Average Rank
Junior Division	0 -2.6
Intermediate Division	2.7 – 4.4
Senior Division	4.4-7.0
Crews	N/A