



VENTURING BSA®

Venturing Advisor Position-Specific Training



Venturing Advisor Position-Specific Training
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Table of Contents

Introduction	1
Course Goals	2
Gathering and Welcome	3
Aims and Methods of Scouting and Venturing	5
Crew Leadership	8
Understanding Venturers	10
Advisor Responsibilities	15
Recognition	19
Annual Program Planning	25
Resources and Wrap-up.....	31
Appendix	33
Methods of Venturing.....	34
Crew Leadership Positions	35
Typical Crew Organization Chart	37
Crew Leadership Game	38
Young Adult Developmental Issues	43
Venturing Rank Matrix.....	44
Crew Planning Case Study.....	45
Course Evaluation.....	63

Introduction

This course is intended to provide Venturing crew Advisors with the basic information they need to help Venturers manage a crew.

The course is designed to be taught as a separate training in one or two sessions. The total time necessary is about three and a half hours. This course can be held indoors or in a camp retreat setting. The course is also designed to be conducted in a small-group setting of about six to eight participants. It can be facilitated by unit, district, or council trainers. It is also recommended to use Venturers to deliver the training whenever possible.

When the training is complete, the training code P21 can be entered into the leader's training record. Crew Advisors who complete this training, Youth Protection training, and Hazardous Weather training are considered "trained."

This syllabus is not intended to be read verbatim. Trainers should be familiar with the content and able to present it without reading. Experienced trainers can use their own words but must be sure to cover the content and meet the objectives of the sessions. One of the keys to success is that the trainers observe the participants during the sessions to be sure the participants learn the topic before moving on.

References

- *Venturing Advisor Guidebook*
- *Handbook for Venturers*

Materials

- Whiteboard and dry erase markers
- Easel, blank flip charts, and markers
- Note cards; post it notes
- Scout Oath and Law
- Pre-cut Leadership Position Game cards (*Appendix: one per small group*)
- Planning case study materials (*Appendix*)
- Handouts (*one per participant*)
 - Scout Oath and Law (*optional*)
 - Methods of Venturing (*Appendix*)
 - Crew Leadership Positions (*Appendix*)
 - Typical Crew Organization Chart (*Appendix*)
 - Young Adult Developmental Issues (*Appendix*)
 - Age-Appropriate Guidelines for Scouting Activities (*BSA website*)
 - Venturing Rank Matrix (*Appendix*)
 - Local Resources Sheet (*optional*)
 - Course Evaluation (*Appendix*)
- Training certificates—one per participant (*locally created*)
- Trained strips—(*optional*)

Course Goals

Trained leaders at all levels and are the key to quality Scouting programs and to successfully recruiting and retaining youth members. Participants will discuss the roles and responsibilities of a Venturing crew adult leaders and how to keep positively engaged in the functions of a successful crew.

Learning Outcomes

As a result of this course, participants will be able to:

- Explain the nature of the Venturing program, and its value to youth
- Outline the specifics of the Venturing program
- Explain the relationship between crew officers and adult leaders
- Value the challenges of working with young adults
- List the Venturing advancement and recognition opportunities
- Conduct the annual program planning process

Session	Time Allowed	Teaching Format
Gathering and Welcome	10 minutes	Discussion
Aims and Methods of Venturing	15 minutes	Small Group Discussion
Crew Leadership	30 minutes	Game
Understanding Venturers	20 minutes	Discussion/Reflection
<i>Break</i>		
Advisor Responsibilities	30 minutes	Guided Discussion
Advancement and Recognition	30 minutes	Guided Discussion/Quiz
Annual Program Planning	55 minutes	Role-play
Closing	10 minutes	

Gathering and Welcome

Time Allowed

10 minutes

Teaching Format

Lecture/Discussion

Learning Objectives

- Share expectations for this training
 - Increase excitement about role in Venturing
-

Materials Needed

- Flip chart and easel for each small group, index/note cards, Scout Oath and Law displayed so participants can read them
 - Display Items: It is encouraged to display Venturing materials and resources, especially the *Venturing Advisor Guidebook* and the *Handbook for Venturers* during the gathering time.
 - Handout: Scout Oath and Law (*optional*)
-

INSTRUCTOR NOTE: You may want to plan a gathering activity that will involve participants before the course begins. In any case, instructors should be available to make participants feel welcome and appreciated.

Opening

- Flag Ceremony (optional) or other opening of your choice
- Recite Scout Oath and Law

Introduction

Welcome to Venturing and thank you for agreeing to be a part of BSA's program for young adults. As a crew leader, you can make a difference in the lives of young men and women by contributed to the effectiveness of a program designed to build character, promote citizenship, and develop physical and mental fitness.

Small Group Activity

(5 minutes)

1. Form small groups and ask participants to introduce themselves and tell the group one thing about working with a Venturing crew that they are looking forward to, one thing about working with a crew that worries them, and what is it that they hope to take away from the training today. Have each of the groups share their compiled lists with the rest of the class.

INSTRUCTOR NOTE: Write these comments on the board or on note cards so you can refer to them during the course as needed.

2. Introduce yourself and other trainers.
3. Explain the agenda for the rest of the training.
4. Tell participants that we will refer to the *Venturing Advisor Guidebook* and the *Handbook for Venturers* throughout the training so they will know where to go to learn more.

Aims and Methods of Scouting and Venturing

Time Allowed

15 minutes

Teaching Format

Lecture/Discussion

Learning Objectives

- Outline the specifics of the Venturing program
 - State the Aims of Scouting
 - Explain how Venturing Methods achieve the Aims of Scouting
-

Materials Needed

- Flip chart and easel, or flipbook for each small group
 - Handout: Methods of Venturing (*Appendix: one per participant*)
-

Introduction

Venturing is a Boy Scouts of America program for youth from 14 (13 years old if completed the 8th grade) through 17 and young adults who are 18 to 20 years old.

Because Venturing is a program for youth and young adults of this age group, Venturers are able to do more and go further as a member of a Venturing crew than in other Scouting programs.

Relationship Between the Aims and Methods

The BSA promises to its members that Scouting provides life-changing experiences you can't get anywhere else. We achieve that through our aims and methods. Formally, the BSA has three specific objectives, commonly referred to as the aims of Scouting.

Ask the participants if they can recall the Aims of Scouting and briefly discuss.

- Character development (core values)
- Citizenship training (relationship to others)
- Personal fitness (physical, mental, and emotional)

The Venturing methods have been carefully designed to achieve the aims of the Boy Scouts of America and meet the needs of Venturers.

- Leadership and Mentoring
- Group Activities and Adventure
- Adult Association
- Recognition
- Ideals
- Service
- Group Identity

Small Group Activity

(5 minutes)

1. Divide the participants into three groups and assign one of the aims to each of the groups (character, citizenship, and fitness).
2. Distribute copies of “Venturing Methods” and briefly review.
3. Ask each of the groups to discuss which of the methods supports “their” assigned aim. Then have each group report to the entire group.
4. You are likely to get overlap in the answers from the different groups.
5. Spend a few minutes looking at the Venturing Methods and discuss several ways that Venturing is different than Scouts BSA or Cub Scouting because of the difference in Methods.

The Venturing Program

Describe the following in your own words.

The Venturing program is carried out through a Venturing crew. Its purpose is to provide experiences that will affect the positive development of youth at a critical stage in their lives and to prepare them to become responsible and caring adults.

Venturing has four areas of program emphasis around which the program is built:

Adventure

New experiences that push Venturers to new personal heights; adventures and activities provide the social benefits Venturers crave at this point of their development; the level of difficulty is variable, may be tailored to crew’s skills and experience, and individual and crew-defined; it is the historic appeal of Venturing.

Leadership

Developing broad interpersonal leadership skills applicable to life situations; meeting societal expectations of leadership qualities as desirable, which are growing—especially among Venturer’s life influencers; the level of difficulty is escalating: participate/follow, lead, mentor; it leverages formal training and practical leadership experience (elected or appointed).

Personal Growth

Growth in the skills and ethical/moral foundations that support economic independence, lifelong learning, and timeless values; social/educational influences provide little positive guidance on key life, social, and moral/ethical skills, and Venturers know it; focus is on goal development and personal planning; small formal “trainings” facilitate practical application. Venturers will set personal goals related to Development of Self, Development of Others, and Development of Faith.

Service

Develop behavior leading to an ongoing sense of responsibility; youth have limited control of their lives. They enjoy the opportunity to assert their values through the choice to serve; crew or individual, Scouting, and/or community focus.

INSTRUCTOR NOTE: The acronym “ALPS” might help Advisors remember the areas of program emphasis.

Uniforms

Uniforming is not a method of Venturing as it is for Scouts BSA and Cub Scouting. Many units find that some kind of uniform clothing is useful for Group Identity. The recommended uniform is the spruce green Venturing shirt with green epaulette tabs and gray pants. However, the uniform is the choice of the crew. The Venturing Advisor manual offers different options.

INSTRUCTOR NOTE: You may get a question regarding the Scouts BSA uniform. While the uniform is their choice, Venturers should not wear the Scouts BSA tan shirt with green shoulder loops.

Conclusion

Venturers join the program to gain insight through fun-filled programs and hands-on activities provided by the chartered organization, adult committee member volunteers, parents, and other consultants from the community.

The crew is led by elected Venturing-age officers, but adult coaching and mentorship is critical!

Our responsibility as crew Advisors is to ensure we stay true to the aims of Scouting as we assist the crew in achieving the program-specific goals along age-appropriate guidelines.

Crew Leadership

Time Allowed

30 minutes

Teaching Format

Game

Learning Objectives

- Identify the principal crew leadership positions
 - Categorize the principal crew leadership positions
-

Materials Needed

- Precut sets of Crew Leadership game (*Appendix: one set per small group*)
 - PowerPoint slide or poster of crew organization chart
 - Handouts:
 - Crew Leadership Positions (*Appendix: one per participant*)
 - Typical Crew Organization Chart (*Appendix: one per participant*)
-

INSTRUCTOR NOTE: Before the course, make one copy of the Leadership Position Game Titles and Descriptions from the appendix for each small group (three to four people), and cut them apart into individual strips.

Introduction

Let's look at the crew leadership. In order to support the crew, we need to know its structure and where everyone fits in. Rather than tell you about each position, we are going to let you discover it on your own.

Small Group Activity

(15 minutes)

1. Hand out the cut slips of paper with the descriptions of the crew leadership positions - one per small group (you will need to have cut these in advance). Have each group organize the slips of paper so that each position description is matched up with a crew leadership position. They should also group the positions into Venturing leaders, Advisors, and adult support leadership (10 minutes)

INSTRUCTOR NOTE: Do not distribute the crew organization chart until after this exercise. Let small groups come up with the categories themselves.

2. After the activity, pass out a copy of the Crew Leadership Positions handout from the appendix to each person. Give the groups a few minutes to correct any errors they made. participating in the activity. The instructor should watch the room and answer any questions that arise.

Crew Organization

Distribute the “Crew Organization Chart” from the appendix to the participants. Ask them what strikes them about the organization of the crew committee. from the chart.

They should notice that the crew committee has significantly more direct contact with the Venturing participants than what might be seen in a typical Scouting unit committee.

The crew committee is often much smaller too. Why might this be? Answers may include:

- Venturers take a much greater responsibility for many of the functions performed by the committees in packs and troops, i.e., outdoor/activities, membership, and recognition.
- Crew Advisor and associate Advisors coach the Venturers to take on the training function for the Venturing officers, and the committee chair and Advisor manage the training function for adults supporting the crew.
- Committee members are expected to assume a coaching role for the Vice President of Communications and treasurer.
- Venturers also work with outside consultants
- Depending on the size of the crew, additional leadership roles can be utilized depending on the needs and interests of the members.

Keep in mind that Venturers are older and are able to take on greater responsibility for the planning, organization, management, and leadership of their programs. More importantly, though, Venturers want the responsibility for their activities and programs

Summary

Leadership in the Venturing program is the responsibility of the participants in the Venturing program. You will notice that adults in the Venturing program are not referred to as leaders, but as Advisors. Adults in the Venturing program are there to coach and mentor the Venturers so they will grow in their leadership roles while participating in the program.

Understanding Venturers

Time Allowed

30 minutes

Teaching Format

Guided Discussion/Reflection

Learning Objectives

- Describe typical developmental characteristics of Venturing age youth
 - Identify effective leadership styles to motivate Venturers
 - Perform a reflection
-

Materials Needed

- Post-it notes or small index cards
 - Flip chart or blackboard/whiteboard
 - Handout: Young Adult Developmental Issues (*Appendix: one per participant*)
-

Introduction

Ask the participants, “Why do you think older youth and young adults want to join Venturing?”

Write the answers on a flip chart. Expect answers such as:

- High adventure
- Leadership skills
- Fun activities
- Community service
- Social experiences

Venturing can be all those things, but the primary purpose of Venturing is *guiding Venturers into becoming responsible and caring adults*. The goals and methods we have already discussed will help us do that.

As Advisors, we can make a real difference in the lives of the young people in our crews if we are aware of the many developmental issues each Venturer is facing.

Adolescent Development

Ask participants to write two or three adjectives (positive and negative) that describe a Venturing-age youth on small sheets of paper or post-a-notes. Ask participants to hold onto them for now. (They will need them later in this session.)

Ask, “What are the first things you notice about Venturing-age youth (teenagers)?

Possible answers may include:

- Size
- Behavior
- Dress

Many times, we misjudge people based on these factors. It is harder to know what is going on in their heads. What you see may not tell the whole story. Teenagers deal with opposing emotions:

- They fear and crave independence
- They face a constant struggle for power and independence
- They want to be unique, but are affected by peer pressure

Write the following headings on the flip chart and briefly explain.

There are five important developmental issues that Venturing-age youth are facing:

Experimentation

Venturers want to try out life! They want to experience a variety of social roles, responsibilities, values, and personalities. This can include risk-taking.

Movement from Dependence to Interdependence

Venturers are moving away from being dependent on parents, teachers, and other adults (including Advisors) and moving toward becoming interdependent with them.

Social Relationships

Quality social interaction with others is as important for Venturers' health and well-being as it will be at any other time in their lives. The significance of their identity and experiences is in large part created by their social relationships.

Physiological Changes and Sexual Maturity

Venturers are experiencing great physiological changes that influence their relationships with each other and with adults.

Reevaluation of Values

Venturing-age youth are capable of thinking critically and analytically about their personal, family, and social values, making it possible for them to see inconsistencies in our values and leading to the search for opportunities for commitment to new values.

Group Activity

(5 minutes)

1. Ask participants to reveal the adjectives they had chosen to describe Venturing-age youth. Then have participants take turns matching each of the adjectives to the five developmental issues and attaching the notes or cards next to the appropriate developmental issue on the chart.
2. Distribute the handout: “Young Adult Developmental Issues.”
3. Discuss how most of the behaviors we see in young adults can be explained by one of these five areas.
4. Summarize the activity by explaining that we need to respect young people enough to understand them. Young people need consistency to reach their full potential. They need to be connected to understanding and caring adults and older mentors. We, as adult leaders of youth, can be a positive influence. Be aware of social and economic differences among your crew members. Some have active and supportive families. There may be different levels of financial support. Others may not have support of their family or any disposable money available to them.

Leadership Styles for Advisors

In small groups of two or three, ask participants to list three to five leadership styles or skills that you as an adult advisor would need in order to effectively coach and mentor Venturers. Ask groups to share their insights with the rest of the class. Answers should include:

- Be a mentor
- Be a coach
- Walk your talk
- Be understanding of the teenage years and their search for autonomy
- Be able to relate
- Show mutual respect as a team member
- Develop, demonstrate, and learn to help coach conflict management skills

Using Questions as a Leadership Style

The thin line between telling and suggesting is not often clear—and suggesting a course of action may be seen as a demand. Using questions to help the crew make their own decisions is a technique called reflection and has been proven to be highly successful with this age group.

How to Conduct a Reflection

Reflection is an effective method for evaluating a situation or activity to better understand and improve on it in the future. It is one of the most effective tools an Advisor can use when helping Venturers improve their leadership abilities.

By asking questions that cause people to think, reflection is a way to look back at recent experiences to understand what happened—and then using that understanding when looking forward to the next action and new experiences. Additional information on conducting reflections can be found in the *Venturing Advisor Guidebook*.

A good way to practice reflection is with initiative games like the one we are about to do.

INSTRUCTOR NOTE: Choose a game from the games below or substitute one of your own. See “Project Cope” if more ideas are needed.

Initiative Game Activity

Human Knot (Option 1)

Have the group divide into circles (circles should have no fewer than six and no more than 16). Instructors can join the exercise to make the right number, but they should not contribute to the problem-solving process.

1. Participants should face each other in a tight circle.
2. Each person holds out his or her right hand and grasps the right hand of someone in the circle, as if they were shaking hands. This should be done in unison.
3. Now have each person extend his or her left hand and grasp the left hand of someone else in the circle so that each person is holding two different hands.
4. This hand-in-hand configuration should come out equal. With hands tightly held, arms intertwined, and bodies close together, it's time to explain the problem.
5. The group's members then try to unwind themselves into a hand-in-hand circle. To accomplish this, they will be stepping over, between, and around each other.
6. The initial hand-to-hand contact cannot be broken during the exercise. Hand connections may pivot on one another, but skin contact may not be lost.

Sometimes these human knots will produce two or three distinct circles, and sometimes they will be hopelessly intertwined. Be flexible; the teamwork lesson in this activity is worth the effort. If a group quickly solves their knot, have them make a new one.

Observe the group dynamics to help in specific questions during reflection.

Untangle (Option 2)

1. You need about 50' of rope.
2. Tangle the rope and drop it in the middle of the group.
3. Instruct them - each person grabs the rope with one hand, they may slide their hand on the rope but cannot let go and grab a different place.
4. The objective is to untangle the rope.
5. When you finish, everyone is holding the rope in a way that works well to get everyone to input to a reflection just by going down the rope.

Reflection

When all the groups have completed the chosen game, assemble for a reflection. Ask:

- Did you feel frustrated at any time during this activity?
- Did someone emerge as the leader? Who? Why?
- Was the leader effective in solving the problem?
- Was cooperation necessary to achieve success?
- Can you see how this would be an effective technique to use with your crew?

Advisor Responsibilities

Time Allowed

30 minutes

Teaching Format

Guided Discussion

Learning Objectives

- List the main responsibilities of a crew Advisor
 - Identify the events in the life of a crew where the Advisor has impact
-

Materials Needed

- White board, flip chart, and easel
 - Computer with Internet to access Guide to Safe Scouting (*optional*)
 - Crew Meeting Agenda sample
 - Handout: Age-Appropriate Guidelines for Scouting Activities (*one per participant*)
<https://filestore.scouting.org/filestore/HealthSafety/pdf/680-685.pdf>
-

Introduction

We have discussed the Venturing program and the importance of the adult youth partnership. In this session we will discuss what you can do as an Advisor to empower your crew.

The Advisor and associate Advisors are the key to the success of the crew. They should share the same interests of Venturers and if possible, with the program resources of the chartered organization. This is achieved by training the crew's elected officers to lead their crew, and by planning a relevant program guided by the Advisor and crew committee.

Advisor Responsibilities

The Advisor does not have to be an expert in the crew specialty if the crew has one. However, he or she must be a good example for Venturers and must be able to train and coach the crew's elected officers.

Refer to the position description in the *Venturing Advisor Guidebook*. Highlight the following:

- Fostering an environment within the Venturing crew that has a true sense of community and encourages everyone's growth and responsibility to one another.
- Developing crew officers to lead-to plan, make decisions, and carry out a program of activities and adventures.
- Encouraging participation and support for the Venturing crew from the chartered organization, associate Advisors, crew committee, parents, and other adults in the community.
- Upholding the standards and policies of the chartered organization and the Boy Scouts of America.
- Providing the necessary framework for protecting the members of a crew from abuse.
- Ensuring that activities are conducted within BSA safety guidelines and requirements. Advisors should be trained by the BSA.
- Seeking to cultivate within the members of a crew a capacity to enjoy life and prepare for life as an adult.

Explain that as an Advisor, you help the members of your crew to get the most out of Venturing. You can assist them explore their interests, values, passions, and goals all while having fun doing it.

Following are events in the life of a crew where the assistance from the Advisor can make a difference in the quality of the Venturing experience.

INSTRUCTOR NOTE: Keep this next session moving. There is a lot of information to cover, but the intent is for participants to become aware of all the facets of the program an Advisor must attend to by guiding the crew, not running it.

Crew Officers and Elections

It is important that crew officers understand the roles and responsibilities of the elected positions. A good time for the Advisor to review this is before an election.

It may sound impressive to be Vice President of Program, but does the Venturer understand how much coordination it entails? Does the Venturer running for Vice President of Administration understand that he or she may be called upon to carry out the duties of the President?

Crew Code of Conduct and Operating Procedures

The crew code and operating procedures are adopted by the members of a crew to guide their officers and program. Crew officers are expected to live by and enforce the crew code and bylaws.

All members of the crew are expected to abide by these rules and new members may be expected to sign a copy when they join. They should be revised on a regular basis (usually after the election of new officers) and voted on by the membership.

Crew Meetings

A major opportunity for practicing leadership skills is during the crew's regular meetings. Most people would agree that a poorly run meeting may not be able to accomplish what it sets out to do, can hamper fellowship, and may actually keep members away.

It is important to understand that a crew meeting is a Venturer-run event. Advisors have the chance to influence the quality of the meeting by ensuring the officers are prepared ahead of time.

If time allows, review a sample crew meeting agenda or explain where one can be found.

Crew Officers Training

When done effectively, the Crew Officers' Seminar allows the adult Advisors to enable and empower the Venturing leadership. This training establishes the climate and values that are important and sets the tone of what is expected of the officers and Advisors.

This is also the time to assess the goals of the crew and involve officers in the preparation for the annual planning conference.

Introduction to Leadership Skills for Crews

The Introduction to Leadership Skills for Crews (ILSC) course helps teach Venturers the attitudes and skills that good leaders demonstrate. The course is designed to be taught to all Venturers in the crew.

The course is flexible and can be taught in its entirety or in sections to a single crew, multiple crews, or as a district or council event.

There are other leadership opportunities open to Venturers such as National Youth Leadership Training (NYLT), National Advanced Youth Leadership Experience (NAYLE), the Kodiak Challenge, and even Wood Badge for Venturers over the age of 18.

Annual Planning Conference

This is the time that the crew lays out the program of adventures and activities for the entire year. The success of the crew program rests on the outcome of this meeting. It is so valuable that it will be covered in the final session of this course.

Keeping Venturers Safe

Explain that the crew may decide what activities and adventures they would like to pursue, but it is the responsibility of the adult Advisors to manage risk by following the *Guide to Safe Scouting*, No. 34416. Explain or show participants where this information can be found.

Encourage officers and activity chairs to become acquainted with the guide as they plan adventures and activities. They should be familiar with what is and is not allowed by BSA, especially as work with consultants.

Distribute “Age-Appropriate Guidelines for Scouting Activities.” Explain that there are activities that only Venturers are allowed to do. Review the handout.

Reinforce the importance of keeping Youth Protection training (YPT) and Hazardous Weather training current.

Remind participants that Venturers between the age of 18 and 20 must also take YPT and complete an adult registration application.

Additional Training

Aside from the leadership and advancement training there are a number of courses available for Venturers.

There are training opportunities available through BSA online and instructor-led to ensure Venturers are prepared for outdoor activities and know the risks and how to have fun and stay safe at the same time. Examples include Safe Swim Defense, Climb On Safely, etc.

They can also take Train the Trainer courses and deliver training to other Scouts and Scouters. Ask participants to name other examples.

Summary

As a Venturing Advisor, you will work with the crew officers to help them take responsibility for the crew’s operations. Some areas of responsibility will be harder for them to master than other areas. But learning to take responsibility for others is part of the maturation process—part of growing up. Your job as a crew Advisor is to facilitate that process.

Recognition

Time Allowed

30 minutes

Teaching Format

Guided Discussion/Quiz

Learning Objectives

- Describe the Venturing areas of program emphasis
 - Define the four levels of Venturing ranks
 - List the Venturing skill-based and STEM awards
 - Explain the purpose of the Advisor conference and board of review
-

Materials Needed

- Handout: Venturing Rank Matrix (*Appendix: one per participant*)
-

Introduction

While recognition is one of the methods of Venturing, this method is best approached as an outcome of a balanced annual program plan developed by the members of the crew. This is supported by Venturing's four areas of program emphasis:

- Adventure
- Leadership
- Personal Growth
- Service

Venturing's Areas of Program Emphasis

The areas of program emphasis are influenced by the aims of Scouting and the methods of Venturing and provide a framework for program and recognition.

Write two headings on a flip chart or white board: "Program" and "Recognition." Lead a discussion on the benefits of the areas of program emphasis in each of the two areas. Write comments on the board.

As a Program Planning Tool

- Offers a structure for the Venturers to design their own program
 - Provide areas and levels of programming
- Encourages a balanced program
 - Ensure that adventures are more than just fun outings
 - Means of developing leadership skills
- Meets Venturers' social needs
 - Opportunity to participate in and lead adventures
 - Way to provide service

As a Recognition Tool

- Recognition becomes a natural outcome of the program
- Encourage personal growth
- Broaden experience
- Appreciate efforts and accomplishments
- Acknowledgment of competence and ability by others
- Enhance job, scholarship, and college applications

Small Group Activity

Rank Advancement Quiz - Divide the participants into four groups. Distribute the "Venturing Rank Matrix" handout and assign each group one of the ranks. Ask participants to stand up when they think you have described an aspect of *their* group's assigned rank.

1. Focus on orienting the new crew member (V)
2. Includes adventure, leadership, service, and personal growth (V, D, P, S)
3. Requires a crew board of review (D, P, S)
4. Focus on setting and achieving goals ((D, P)
5. Participating in crew activities (D)
6. Requires an Advisor conference (D, P, S)
7. Leading crew activities (P)
8. Project needs council approval (S)
9. Mentoring others (S)
10. Meant to be exciting and fun (V, D, P, S)

Key

V = Venturing
D = Discovery
P = Pathfinder
S = Summit

After the quiz, commend the participants on their effort. Review the diagram on the “Ranks Matrix” handout and answer any questions. (A few of the questions may not have been obvious by looking at the matrix alone.)

Briefly review the information in the following sections on ranks and recognition, Advisor conference, and boards of review.

Ranks and Recognition

The four Venturing ranks, or *Trail to the Summit*, constitute a pathway that guides a Venturer from the role of a participant to a leader and mentor for others.

- **Venturing** rank – Learning about Venturing; Designed to be earned within a month of joining a crew
- **Discovery** rank – Participating in crew activities and adventures
- **Pathfinder** rank – Leading crew activities and adventures
- **Summit** rank – Mentoring crew leaders

Advisor Conferences

An Advisor conference is required for each of the four ranks. The Venturing rank conference includes the crew president. The purpose of the Advisor conference is to provide an opportunity for the Venturer to reflect on what has been learned and to express future goals.

- Venturer meets with his/her Advisor
- Occurs after rank level requirements have been completed
- Requisite for the rank level board of review

Boards of Review

The final requirement for the Discovery, Pathfinder, and Summit ranks is a board of review. The purpose of the board of review is to determine the quality of the Venturer’s experience and to encourage the Venturer’s personal development.

- Discovery and Pathfinder ranks - Crew Board of Review
 - Consists of peers (Venturers) from the crew
 - Led by the Venturing leaders of the crew
 - A group of three board members is appropriate (can be more)
 - Two members of the crew committee should be present during the board, but they serve only in an advisory role.
 - The crew Advisor and associate Advisors are not members of the board but should be present.

- Summit rank – Council Board of Review
 - Led by a member of the local council advancement committee
 - Board composed of Venturers, adult crew leaders, and adult crew committee members
 - Level 4 Award application must be submitted to council to schedule the board of review

Credit for Ranks and Recognition

Sometimes there is confusion in the timing and ways rank requirements can be completed when a Venturer has been in a Scouts BSA troop or is dually registered. Discuss and clarify the following in your own words:

- Multiple credit – Although there is very little overlap in award requirements, there are certain circumstances when a Venturer may receive multiple credit for similar requirements. The Venturing skill-based awards (Ranger, TRUST, and Quest) do have multiple areas where this may be applicable. For example, a Venturer who becomes certified as a Red Cross First Aid instructor for the TRUST Award could use this to fulfill the Ranger and Quest award requirements as well.
- Past credit—Venturers may receive credit toward Venturing ranks and specialty awards for work completed while registered in a Scouts BSA troop or Sea Scout ship. Previously earned certifications (such as first aid or CPR) can be used to fulfill requirements as long as they are still current at the time of fulfilling the Venturing rank requirement.
- Service Projects - An Eagle Scout project or Girl Scout Gold Award project cannot be used for the Summit Service Project.

INSTRUCTOR NOTE: Venturers who have earned the First Class rank in a Scouts BSA troop may continue to work on Star, Life, and Eagle ranks in the crew. In this case, the Advisors and crew committee will carry out an advancement role similar to a Scouts BSA troop. If this training is for a crew with that circumstance, mention the *Guide to Advancement* and www.Scouting.org/Advancement as resources.

Additional Recognition

Skill-based Awards

For Venturers seeking additional challenges in outdoor adventure, sports and physical fitness, or spiritual life, there are three expert awards available for them to earn.

- **Ranger Award** – help them become a master of the outdoors
<https://www.scouting.org/programs/venturing/venturing-awards/specialty-awards/ranger-award>
- **Quest Award** – promote excellence in sporting and physical fitness
<https://www.scouting.org/programs/venturing/venturing-awards/specialty-awards/quest-award>
- **TRUST Award** – learn more about one’s own faith and that of others
<https://www.scouting.org/programs/venturing/venturing-awards/specialty-awards/trust-award>

Skill-based awards are part of Venturing recognition, but do not fall under advancement; therefore, they do not require an Advisor conference or board of review.

STEM Nova and Supernova Awards

The Boy Scouts of America developed the STEM Nova Awards program to excite and expand a sense of wonder in our Scouts. By working with an adult counselor or mentor, the various modules allow them to explore the basic principles of STEM (Science, Technology, Engineering, and Math) and discover how fun and fascinating STEM can be. The Supernova awards are offered for those who enjoy a super challenge.

All work completed for the Venturing level STEM Nova awards (Nova and Supernova) must be completed while a registered Venturer.

Nova Awards

Introductory STEM awards for Venturers may be found at <https://www.scouting.org/stem-nova-awards>.

Supernova Awards

Advanced STEM awards for Venturers (earned sequentially) may be found on <https://www.scouting.org/stem-nova-awards>.

- Dr. Sally Ride Supernova Award
- Wright Brothers Supernova Award
- Dr. Albert Einstein Supernova Award

Other Recognition

Young adults have interests in activities that may lead to careers or increased quality of life. These awards can enrich the Venturing experience.

The Venturing Leadership Award (VLA) is awarded at the Council, Territory, and National levels. Venturers who make outstanding contributions to Venturing are nominated and selected for recognition.

MyScouting Tools

Share that the BSA provides a variety of online unit management resources via My.Scouting.org called “MyScouting Tools.” Explain that these tools are available to crew leadership to manage such things as rosters, training, awards, recognitions, and more.

Summary

Recognizing young people for their achievements helps build their self-esteem. The Venturing program helps fulfill this need.

Ranks within Venturing serve the same purpose as those in Cub Scouting or Scouts BSA, which is to encourage personal growth through leadership, service, and adventure.

Annual Program Planning

Time Allowed

55 minutes

Teaching Format

Role play with a case study

Learning Objectives

- Name the three phases of the program planning process
 - Identify the purpose of the Program Capability Inventory
 - Identify the purpose of the Venturing activity survey
 - List the steps of the program planning conference
-

Materials Needed

- Flip chart or blackboard/whiteboard
 - Case study materials (*Appendix: one set per crew officer and Advisor; additional sets as needed to share*)
 - Crew description
 - Crew Venturers and adult demographics
 - Completed Program Capability Inventory (PCI) forms
 - Summary of the crew's interest surveys
 - List of upcoming Venturing events
 - Blank 12-month planning calendar
-

INSTRUCTOR NOTE: The Program Capability Inventories and Venturing Activity Interest Surveys have been completed as a time saving measure and to focus on the decision-making process required to plan a successful year of crew programming. It is essential that the facilitator become familiar with the case study materials ahead of time and adhere to the time allotted for each step.

Introduction (10 minutes)

In a previous session we spoke about the responsibility the Advisor had to the crew officers, but we saved one of the most important responsibilities for last—planning a program. Planning is a discipline that is often ignored or done poorly.

Research conducted by Eli Lilly in Indianapolis showed that a common element of strong units is they all have a good annual program planned a year in advance that is then shared with all families in the form of a calendar. The important result of a shared annual program calendar is that your crew will attract more families and Venturers will stay involved longer.

Your role as a Venturing Advisor is to help your crew officers plan and implement an exciting year-long program that will attract and retain Venturers.

Explain that there are three phases to the program planning process:

- Annual program planning preparation
- Program planning conference
- Program implementation

While the focus of this session is on the program planning conference, without prior preparation by the crew officers and Advisor, the conference would not be possible. Also, a plan is only a plan until it is implemented. Each adventure and activity decided on must also go through a planning process as well in order to be successful.

Preparation steps should include:

- The crew Advisor holds a crew officer briefing immediately after the crew's annual election and starts the program planning process. The Advisor explains the process, goals, and what each officer needs to do to prepare for the next step.
- Gather key information. Ask the participants to brainstorm the types of key information that should be gathered by the crew leaders in advance of the planning sessions. They should include:
 - Key school dates, holidays, and exams
 - Community event dates, such as proms, homecoming, and graduations
 - The chartered organization's key dates
 - Personal dates that may affect your crew's activities
 - Key district and council dates
 - Last year's crew annual plan - if you have one
 - Crew priorities and goals
 - Venturers' rank progress records

During this training session, the participants will use a fictional case study to learn and practice the steps in the annual planning process.

Planning for an individual activity is covered during the crew officer training and is a great opportunity for experienced Venturers to coach and mentor the newer Venturers.

The seven-step planning process used for individual activities and adventures can be found in the *Venturing Advisor Guidebook* and the *Handbook for Venturers*. It is also part of the “Introduction to Leadership Skills for Crews” course.

Annual Planning Meeting Steps

On a flip chart or the white board, write:

1. Gather and evaluate information
2. Brainstorm ideas
3. Discuss and evaluate activity ideas
4. Select activities for the coming year’s program

Explain that these are the four main steps of the crew’s Annual Program Planning Conference. It is the responsibility of the crew Advisor to coach the crew officers through this process. As you write these four steps on the whiteboard, briefly explain what is included in each of the steps.

Gather and Evaluate Information – Do the goals of the crew align with the information gathered on the Program Capability Inventory (PCI) and the Venturing activity interest survey?

- **Program Capability Inventory (PCI):** Each Venturing crew uses resources from its chartered organization, various adults associated with the crew, and consultants from the surrounding community. The PCI is used to track skills or resources available to assist the crew program. The crew committee updates and maintains the PCI. The crew president, program vice president, and Advisor should review the PCIs before the annual planning conference.
- **Venturing Activity Interest Survey:** Each Venturer should complete the survey and return to the program vice president prior to the annual planning conference.

Brainstorm Ideas – Brainstorm ideas of what the crew might do based on the Venturing Activity Interest Surveys. Remember not to critique the ideas while brainstorming.

Discuss and Evaluate Activity Ideas – Evaluate the ideas the crew has developed to see if they match the PCIs. Do you have the resources needed for each idea?

Select Activities for the Coming Year’s program –You may need to expand the basic program by adding support programs and activities leading toward your big activities.

INSTRUCTOR NOTE: Share that Venturing has as a wealth of program planning tools, including forms, templates, and presentations at <https://www.scouting.org/programs/venturing/crew-resources/annual-program-planning>.

Group Activity

The participants will role-play the crew officers and Advisors (instructors may want to roll-play Advisors). They will be given completed forms, after which they will brainstorm ideas, evaluate the activity ideas, and then develop an annual program based upon the selected activities.

Step 1: Gather and Evaluate Information

(5 minutes)

- Choose participants to serve in crew leadership positions. Distribute the case study materials. (Crew officers should each have a complete set, others can share as needed.)
- Explain that prior to the program planning conference, the crew Vice President of Program will have gathered the completed activity interest surveys from the Venturers and compiled the data into a prioritized list of desired crew interests. They also have a calendar list of Venturing activities to consider

INSTRUCTOR NOTE: One technique to assist the crew officers as they develop the crew's annual program is to ensure the Venturers number their top 5-10 choices in priority. This will help prevent the crew members from marking they want to do "everything." When the program vice president compiles the data, using prioritized choices allows the data to reflect the most important to the just casual interests.

Step 2: Brainstorm Ideas

(15 minutes)

- During this step, the crew officers brainstorm ideas for activities the fictional crew might be interested in. This is not a time to be judgmental.
- The recorder should put all ideas on a flip chart or whiteboard so that the entire group is able to see them. Crew officers are advised to be creative. Also, they should build upon others' ideas. The essence of this step is to answer, "What could we do?"

Step 3: Discuss and Evaluate Activity Ideas

(10 minutes)

- The crew officers evaluate the activity ideas in terms of the crew's activity interest surveys. This is where the vice president of program's prior compilation of the activity interest surveys will be valuable—the officers will already know which activities are most desired. Those brainstorm ideas that were least important based on the crew's interests may be eliminated.
- Once the activity ideas have been evaluated in terms of the crew's interests, they should again be evaluated in terms of the resources available—the PCIs. Resources will definitely constitute a limitation, but lack of resources should not automatically eliminate an activity from consideration. It may just mean that the crew activity chair will need to expend extra effort in order to find and secure the necessary resources.

Step 4: Select Activities for the Coming Year's Program

(10 minutes)

- Distribute a blank 12-month planning calendar. Based on the evaluation, choose the activities that best meet the crew's goals and desires.
- The crew officers should also answer:
 - Have we included activities of interest to everyone?
 - Do the activities fit with the crew's goals?
 - Do the activities fit with into an annual the program?
 - Have we considered fund-raising, service, and recruiting?
- Lay out the meeting schedule, officer meetings, chosen activities, fund-raising events, service projects, and recruiting opportunities on an annual calendar. This is the draft annual plan that forms the foundation for the crew's year.

Final Steps

(2 minutes)

- There are two final steps that should be completed after the conference. Add to the list you have written on the whiteboard or flip chart.
 - Draft the plan and calendar
 - Distribute the calendar
- Once the crew officers have developed a draft annual plan, they will present it to the crew for approval. The crew president and program vice president will then select youth activity chairs and an adult mentor (activity manager) for each event.
- Larger crews may choose to pair an experience Venturer with a newer Venturer as activity co-chairs. Another technique is to ensure the newer Venturers are assigned to the relatively easier activities in order to learn how to plan and manage a crew activity.
- It is also important to publish the calendar of events and distribute to the Venturers, their families, and the chartered organization representative. Point out that the annual program plan is a "living" document. The crew officers should review it each month at their crew officers meeting to accommodate necessary changes.

Summary

(3 minutes)

Too many Venturing crews are "one-man bands" – an adult Advisor unable or unwilling to delegate to the crew officers or to other adults. Units operated this way do not last very long as the leaders tend to burn out or transition to a different role.

Constant follow-up is critical to success. When a Venturer agrees to chair an event, the vice president of program should not wait until the planned event to discover that nothing has been done. Canceling events due to poor planning destroys morale in the crew.

It is important that the vice president of program follow up regularly with the activity chairs and that the Associate Advisor for program follow up regularly with the adult consultant for the activity chair.

Resources and Wrap-up

Time Allowed

10 minutes

Teaching Format

Discussion/Reflection

Learning Objectives

- Check for understanding of crew Advisor responsibilities
 - List additional resources for Venturing Advisors
-

Materials Needed

- Training cards/Trained strips (*optional*)
 - Handout: Local resource information and contacts (*optional*)
-

Share the following:

- What sets Venturing apart from other adventure programs or clubs is that it is part of a much larger organization, the Boy Scouts of America, led by volunteers like you and supported by a staff of professional Scouters.
- Your crew committee is an important and valuable resource for you and your crew leaders. Be sure they complete the “Crew Committee Challenge” course.
- Your council and district are there to promote Scouting and provide program, training, and resources to help guarantee your success. This training is only one example. (Share other upcoming training opportunities for Advisors. Encourage Advisors in outdoor-oriented crews to take Introduction to Outdoor Leader Skills.)
- The district also provides each crew with a unit commissioner, a volunteer who can give direct coaching and consultation to your committee as needed.
- Mention how to find training resources online at www.Scouting.org/Training and <https://my.scouting.org>. Remind them to complete Youth Protection training as soon as possible if they have not already done so.
- Provide additional resources and local contact information (e.g., district committee, district commissioner, roundtable, etc.). It is recommended that you provide this information electronically or in a handout.

Ask if there are any unanswered questions remaining.

Distribute the “Course Evaluation” and ask that participants take the time to answer the questions so that the training team can better meet the needs of the program. Explain that they do not need to sign their names to the form unless they would like to be contacted.

INSTRUCTOR NOTE: You may want to send out a course evaluation electronically rather than use a paper version.

Closing

Ask participants to share how they feel about their assignment to serve as a Venturing crew Advisor and one of the most helpful or important things they learned in today’s training.

End with the following:

Successful Venturing committees provide support to the Venturers who are planning and executing program, rather than provide program for them. Keep in mind that Venturers are older and are able to take on greater responsibility for the planning, organization, management, and leadership of their programs.

More importantly, Venturers want the responsibility for their activities and programs. For those with previous Scouting committee experience, the role of the committee may differ in execution but not in broad principles. Nor does this change the need for a strong Venturing committee regardless of the size of the crew.

End with your own thanks and encouragement for their willingness to serve our youth. Present certificates of completion for the course.

Appendix

Methods of Venturing

Leadership and Mentoring—All Venturers are given opportunities to learn and apply proven leadership skills. A Venturing crew is led by elected crew officers. Venturing’s program model provides explicit training experiences to help Venturers lead and mentor as well as opportunities to test and refine their skills during Venturer-led and Venturer-mentored adventures.

Group Activities and Adventure—Venturing’s emphasis on adventure helps provide Venturers with team-building opportunities, new meaningful experiences, practical leadership application, and lifelong memories. Venturing activities are interdependent group experiences in which success is dependent on the cooperation of all. Learning by doing in a group setting provides opportunities for developing new skills.

Venturing Recognition—Personal growth comes through the Venturing advancement and recognition program and through the acknowledgment of a Venturer’s competence and ability by peers and adults. The advancement program is more than just completing ranks—as a Venturer progresses through the four ranks of the Venturing advancement program, he or she will learn valuable skills and competencies that have been identified as vital to achieving success in education, in a work environment, and in life. In addition to rank advancement, there are specific awards available only to Venturers: TRUST, Ranger, and Quest.

Adult Association—The Venturing officers lead the crew. The officers and activity chairs work closely with adult Advisors and other adults in a spirit of partnership. The adults serve in a shadow leader capacity. The Advisor is there to support and challenge the Venturer to make the best decisions as he or she learns to lead their colleagues on adventures of ever-increasing challenge and sophistication.

Ideals—Venturers are expected to know and live by the Scout Oath and Scout Law and commit to serving God and country, other people, and themselves. A Venturer measures himself or herself against these ideals and continually tries to improve. The goals are high, and as you reach for them, you continuously meet the challenge and answer the question of how these statements of personal value guide your life path.

Group Identity—Peer groups are essential for the growth and development of youth. Group identity is the shared sense of belonging to a group with common values and serves as a means to build positive group interactions and self-confidence. Some crews use outward signs of group identity, such as a uniform or jacket, but a crew may decide to form an identity that is more focused on shared commitments.

Service—Service encourages Venturers to identify a community need and to take action to address that need. Service helps Venturers make a difference in the world beyond themselves, and in the process, develop the disposition to put the needs of others first.

Crew Leadership Positions

YOUTH LEADERS

Crew President – Primary leader of the crew. Works closely with the Advisor and leadership team to plan and preside at crew and crew officers’ meetings. Represents crew members through the council and/or district Venturing Officer Association.

Vice President of Administration - Responsible for membership and recognition. Leads the recruiting effort for new crew members. Recognizes achievement by individual crew members. Assumes the responsibility of the crew president in his or her absence.

Vice President of Program - Surveys members about their interests to help plan program activities. Arranges the program planning process, schedules activities, and maintains the crew calendar. Provides support and accountability for the activity chairs.

Vice President of Communications – Serves as the communications officer. Maintains crew membership and attendance records, coordinates publicity, takes meeting minutes, and handles correspondence.

Treasurer – Serves as the financial officer. Maintains financial records, monitors the crew budget, and collects and disburses crew funds.

Activity Chair - Appointed by the crew president to chair a crew activity or project. Each chair serves through completion of his or her appointed task and is then reappointed to chair or assigned to work on upcoming crew activities.

ADULT POSITIONS

Advisor - Serves as program adviser to the committee. Work directly with the Venturers to train and guide them. Conducts the annual crew officers’ seminar. Upholds the standards, policies, guidelines, and requirements of the chartered organization and the BSA. Seeks to cultivate within the members of a crew a capacity to enjoy life and to have fun through the Venturing experience.

Associate Advisor for Administration - Takes over for Advisor in his or her absence. Supports the Vice President of Administration and assists with the crew’s recruitment and recognition efforts. Sees that every Venturer has a smooth transition into the crew. Helps plan and conduct induction and recognition ceremonies. Provides required two-deep leadership.

Associate Advisor for Program - Takes over for Advisor in his or her absence. Supports the Vice President of Administration to help determine the interest of members, plan the year's program, and ensure that the crew calendar is maintained. Advises crew officers in the annual crew program planning conference and approve the plan. Provides required two-deep leadership.

Associate Advisor for Communications - Takes over for the Advisor in his or her absence. Supports the Vice President of Communications to help maintain membership and attendance records, coordinate publicity, meeting minutes, and correspondence. Provides required two-deep leadership.

Associate Advisor - Helps the crew Advisor carry out his or her responsibilities. Assists crew committee and crew officers with equipment, transportation, tour and activity plans, activities, and projects. Provides required two-deep leadership.

Chartered Organization Representative (COR) - The direct contact between the crew and the chartered organization, and the chartered organization and the BSA local council. Responsible for recruiting the crew committee, Advisor and associate Advisors. The organization's contact with the district committee and the local council.

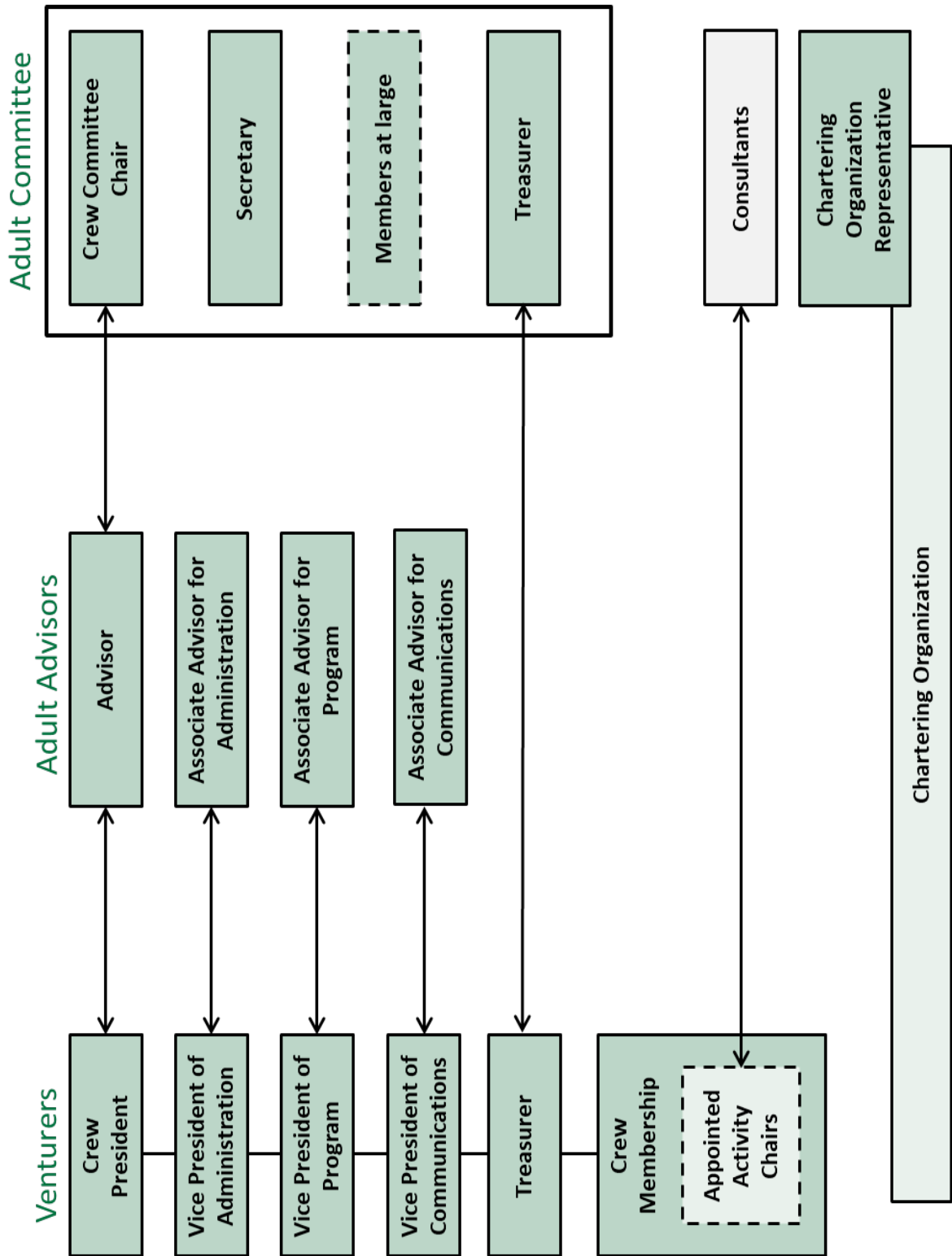
Committee Chair - Ensures that all committee positions are filled, presides at regular committee meetings, and supervise committee operations. Completes and maintains the crew's Program Capability Inventory (PCI). Secures equipment, facilities, and program resources. Seeks help when needed from unit commissioner, district committee, and other Scouting units. Sees that the charter application is completed and turned in to council office before the expiration. Supports the policies of BSA.

Committee Secretary - Keep minutes of crew committee meetings. Keep Crew Record Book and helps with charter application and crew program capability inventory (PCI). May also be charged with overseeing crew membership and registration.

Committee Treasurer - Advises crew leadership in a sound crew budget plan. Keeps crew financial record book and is responsible for crew bank account. Guides the crew in conducting council-approved money earning projects. Supervises program and activity savings plans.

Consultant - Provide expertise to the crew's program and assist in planning activities.

TYPICAL CREW ORGANIZATION CHART



Crew Leadership Game

Directions: Before the course - make one copy of the leader description and titles for each small group (3-4 people) and cut them apart. Ask small groups to match up the descriptions and the position titles. After the game hand out copies of Crew leadership position descriptions and crew organization chart.

<p style="text-align: center;">Crew President</p>	<p>Primary leader of the crew. Works closely with the Advisor and leadership team to plan and preside at crew and crew officers' meetings. Represents crew members through the council and/or district Venturing Officer Association.</p>
<p style="text-align: center;">Vice President of Administration</p>	<p>Responsible for membership and recognition. Leads the recruiting effort for new crew members. Recognizes achievement by individual crew members. Assumes the responsibility of the crew president in his or her absence.</p>
<p style="text-align: center;">Vice President of Program</p>	<p>Surveys members about their interests to help plan program activities. Arranges the program planning process, schedules activities, and maintains the crew calendar. Provides support and accountability for the activity chairs.</p>
<p style="text-align: center;">Vice President of Communications</p>	<p>Serves as the communications officer. Maintains crew membership and attendance records, coordinates publicity, takes meeting minutes, and handles correspondence.</p>

<p style="text-align: center;">Treasurer</p>	<p>Serves as the financial officer. Maintains financial records, monitors the crew budget, and collects and disburses crew funds.</p>
<p style="text-align: center;">Activity Chair</p>	<p>Appointed by the crew president to chair a crew activity or project. Each chair serves through completion of his or her appointed task and is then reappointed to chair or assigned to work on upcoming crew activities.</p>
<p style="text-align: center;">Advisor</p>	<p>Serves as program adviser to the committee. Work directly with the Venturers to train and guide them. Conducts the annual crew officers' seminar. Upholds the standards, policies, guidelines, and requirements of the chartered organization and the BSA. Seeks to cultivate within the members of a crew a capacity to enjoy life and to have fun through the Venturing experience.</p>
<p style="text-align: center;">Associate Advisor for Administration</p>	<p>Takes over for Advisor in his or her absence. Supports the Vice President of Administration and assists with the crew's recruitment and recognition efforts. Sees that every Venturer has a smooth transition into the crew. Helps plan and conduct induction and recognition ceremonies. Provides required two-deep leadership.</p>

<p style="text-align: center;">Associate Advisor for Program</p>	<p>Takes over for Advisor in his or her absence. Supports the Vice President of Administration to help determine the interest of members, plan the year's program, and ensure that the crew calendar is maintained. Advises crew officers in the annual crew program planning conference and approve the plan. Provides required two-deep leadership.</p>
<p style="text-align: center;">Associate Advisor for Communications</p>	<p>Takes over for the Advisor in his or her absence. Supports the Vice President of Communications to help maintain membership and attendance records, coordinate publicity, meeting minutes, and correspondence. Provides required two-deep leadership.</p>
<p style="text-align: center;">Associate Advisor</p>	<p>Helps the crew Advisor carry out his or her responsibilities. Assists crew committee and crew officers with equipment, transportation, tour and activity plans, activities, and projects. Provides required two-deep leadership.</p>
<p style="text-align: center;">Chartered Organization Representative (COR)</p>	<p>The direct contact between the crew and the chartered organization, and the chartered organization and the BSA local council. Responsible for recruiting the crew committee, Advisor and associate Advisors. The organization's contact with the district committee and the local council.</p>

<p style="text-align: center;">Committee Chair</p>	<p>Ensures that all committee positions are filled, presides at committee meetings, and supervise committee operations. Completes and maintains the crew's PCI. Secures equipment, facilities, and program resources. Seeks help from unit commissioner, district committee, and other Scouting units. Sees that the charter application is completed. Supports the policies of BSA.</p>
<p style="text-align: center;">Committee Secretary</p>	<p>Keep minutes of crew committee meetings. Keep Crew Record Book and helps with charter application and crew program capability inventory (PCI). May also be charged with overseeing crew membership and registration.</p>
<p style="text-align: center;">Committee Treasurer</p>	<p>Advises crew leadership in a sound crew budget plan. Keeps crew financial record book and is responsible for crew bank account. Guides the crew in conducting council-approved money earning projects. Supervises program and activity savings plans.</p>
<p style="text-align: center;">Consultant</p>	<p>Provide expertise to the crew's program and assist in planning activities</p>

Young Adult Developmental Issues

Experimentation

Venturers want to try out life! They want to experience a variety of social roles, responsibilities, values, and personalities. This can include risk-taking.

Movement from dependence to interdependence

Venturers are moving away from being dependent on parents, teachers, and other adults (including Advisors) and moving toward becoming interdependent with them.

Social relationships

Quality social interaction with others is as important for Venturers' health and well-being as it will be at any other time in their lives. The significance of their identity and experiences is in large part created by their social relationships.

Physiological changes and sexual maturity

Venturers are experiencing great physiological changes that influence their relationships with each other and with adults.

Reevaluation of values

Venturing-age youth are capable of thinking critically and analytically about their personal, family, and social values, making it possible for them to see inconsistencies in our values and leading to the search for opportunities for commitment to new values.

Venturing Rank Matrix

Rank	Adventure	Leadership	Personal Growth	Service
Summit	Mentoring	Mentoring	Create Life Code	Capstone Service
Pathfinder	Leading	Leading Others	Set and Achieve Goals	Plan and Lead Service
Discovery	Participating	Preparing to Lead	Set and Achieve Goals	Participate in Service
Venturing	Joining - Orientation to adventure, leadership, personal growth, and service			

1. Focus on the new crew member
2. Includes adventure, leadership, service, and personal growth
3. Requires a crew board of review
4. Focus on setting and achieving goals
5. Participating in crew activities
6. Requires an Advisor conference
7. Leading crew activities
8. Project needs council approval
9. Mentoring others
10. Meant to be exciting and fun

Notes:

Crew Planning Case Study

Crew 2345 Description

Crew 2345 consists of the following breakdown of Venturers and adults as seen on the Membership handout:

- Venturer gender breakdown: 12 females and 12 males.
- Venturer age breakdown: three 14-year-olds, three 15-year-olds, four 16-year-olds, three 17-year-olds, four 18-year-olds, six 19-year-olds, one 20-year-old.
- Adult gender breakdown: 6 females and 8 males.

The crew officers have a face-to-face sit-down meeting once a month to finalize upcoming events with the crew Advisor and main associate Advisors. The meetings are run by the crew officers with mentoring advice from the adults present as events are being planned.

The crew tries to hold two events a month - one that lasts a few hours and one that lasts either a full day or overnight.

- Short events have included: ice skating, hikes, bowling, game night, local museums, climbing gym, swimming, local theme park, and competitive games.
- Longer events have included: lock-ins, mystery campouts, camping trips, tentless camping, canoe trips, shooting sports weekends, discover scuba events, and wilderness camping.

Service events each year include community clean-ups, “Scouting for Food,” safe Halloween event for Cub Scouts, and staffing at local council events.

Fundraising each year includes one mandatory fundraiser for general crew funds, and additional optional fundraising opportunities coordinated through the crew committee to earn money for crew member “individual activity accounts.” Every year the crew officers work with the crew Advisor to plan the budget for the next year and then present it for final approval to the crew committee.

The past two summers that crew has provided the opportunity to attend the council Venturing summer camp and planned a crew Tier III adventure, its “superactivity.” Most Venturers chose one adventure or the other, but two crew members chose to go on both. The superactivity two years ago was a trip that included white water rafting, horseback riding, hiking, and cycling in a location out of the local area. This past summer the crew took a group to Philmont for a summer trek in the back country. Past Tier III adventures have included trips to Colorado, Wisconsin, Tennessee, and Arkansas for a variety of high adventure activities.

Crew 2345 Venturers

Name	Gender	Age	Position
Stephanie	Female	14	
Linhphi	Female	15	Treasurer
Alex	Female	15	
Kaitlyn	Female	15	Vice President of Communications
Madison	Female	16	
Alex	Female	16	
Gabrielle	Female	17	
Amanda	Female	18	President
Bonnie	Female	19	
Jennifer	Female	19	
Emily	Female	19	
Christina	Female	19	
Sean	Male	14	
John	Male	14	Crew Guide
Jack	Male	16	
Louis	Male	16	Vice President of Administration
Michael	Male	17	Vice President of Program
Will	Male	17	
Zack	Male	18	
Evan	Male	18	
Tory	Male	18	
Ian	Male	19	
Dustin	Male	19	
Evan	Male	20	

Crew 2345 Adults

Name	Gender	Age	Profession	Crew Position
Bob	Male	57	Accountant/Publisher	Advisor
Dee	Female	52	Hairstylist	Assoc. Advisor for Admin.
Eric	Male	27	University Staff	Assoc. Advisor for Comm.
Sarah	Female	21	Student	Associate Advisor
Jacob	Male	30	Retail/Farming	Associate Advisor
Michele	Female	44	Hairstylist	Associate Advisor
David	Male	54	Engineer	Associate Advisor
Mike	Male	64	Retired	Associate Advisor
John	Male	45	Insurance	Committee
Tim	Male	47	Graphic Designer	Committee
Stacey	Female	48	Pharmacist	Committee
Debbie	Female	53	Technology	Committee
Craig	Male	41	Civil Engineer	Committee Chair



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

If they decide to call on you for help, an appointment will be made with you well in advance.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name Craig

Address 598 Jefferson Road

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Civil Engineer Position _____

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|---|---|---|--|---|--|
| Backpacking | Caving | Creating | Mountaineering | Promoting <input checked="" type="checkbox"/> | Softball _____ |
| Basketball | Climbing/rappelling | Equestrian _____ | Organizing <input checked="" type="checkbox"/> | Public speaking <input checked="" type="checkbox"/> | Swimming |
| Bicycling | Coaching _____ | First Aid | Orienteering | Sailing _____ | Training <input checked="" type="checkbox"/> |
| Bowling <input checked="" type="checkbox"/> | Computers <input checked="" type="checkbox"/> | Fishing <input checked="" type="checkbox"/> | Outdoor living | Scuba diving | Water sports |
| Camping <input checked="" type="checkbox"/> | Cooking _____ | Geocaching | history | Shooting _____ | Other _____ |
| Canoeing _____ | Counseling _____ | Marksmanship | Photography _____ | Snow sports _____ | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

I can call on other Scouting contacts and contacts in the community as needed

Special Program Assistance

I have an SUV van _____ or truck _____.

____ I have a workshop.

____ I have family camping gear RV _____ or pop-up camper _____.

____ I can make contacts for special trips and activities.

____ I have access to a cabin _____ or camping property _____.

____ I have access to a boat _____ or airplane _____.

____ I can help with leadership skills.

____ I can help with _____
(Career information)

____ I can help with _____
(Vocational information)

I can help with community service projects.

I can help with fundraising projects.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

If they decide to call on you for help, an appointment will be made with you well in advance.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name David

Address 431 Lindbergh

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Engineer Position _____

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|---|---|---------------------------------------|--|---|--|
| Backpacking <input checked="" type="checkbox"/> | Caving <input type="checkbox"/> | Creating <input type="checkbox"/> | Mountaineering <input checked="" type="checkbox"/> | Promoting <input checked="" type="checkbox"/> | Softball <input type="checkbox"/> |
| Basketball <input type="checkbox"/> | Climbing/rappelling <input checked="" type="checkbox"/> | Equestrian <input type="checkbox"/> | Organizing <input type="checkbox"/> | Public speaking <input type="checkbox"/> | Swimming <input checked="" type="checkbox"/> |
| Bicycling <input checked="" type="checkbox"/> | Coaching <input type="checkbox"/> | First Aid <input type="checkbox"/> | Orienteering <input checked="" type="checkbox"/> | Sailing <input type="checkbox"/> | Training <input type="checkbox"/> |
| Bowling <input type="checkbox"/> | Computers <input checked="" type="checkbox"/> | Fishing <input type="checkbox"/> | Outdoor living <input type="checkbox"/> | Scuba diving <input type="checkbox"/> | Water sports <input type="checkbox"/> |
| Camping <input checked="" type="checkbox"/> | Cooking <input type="checkbox"/> | Geocaching <input type="checkbox"/> | history <input type="checkbox"/> | Shooting <input checked="" type="checkbox"/> | Other <input type="checkbox"/> |
| Canoeing <input checked="" type="checkbox"/> | Counseling <input type="checkbox"/> | Marksmanship <input type="checkbox"/> | Photography <input type="checkbox"/> | Snow sports <input type="checkbox"/> | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

Scouting contacts that we can use as consultants

Special Program Assistance

I have an SUV van _____ or truck _____.

I have a workshop.

I have family camping gear RV _____ or pop-up camper _____.

I can make contacts for special trips and activities.

I have access to a cabin _____ or camping property _____.

I have access to a boat _____ or airplane _____.

I can help with leadership skills.

I can help with _____
(Career information)

I can help with _____
(Vocational information)

I can help with community service projects.

I can help with fundraising projects.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

If they decide to call on you for help, an appointment will be made with you well in advance.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name Bob

Address 452 First St

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Accountant and publisher Position Owner of publishing company

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

Backpacking <input checked="" type="checkbox"/>	Caving <input checked="" type="checkbox"/>	Creating <input checked="" type="checkbox"/>	Mountaineering <input type="checkbox"/>	Promoting <input checked="" type="checkbox"/>	Softball <input type="checkbox"/>
Basketball <input type="checkbox"/>	Climbing/rappelling <input checked="" type="checkbox"/>	Equestrian <input type="checkbox"/>	Organizing <input checked="" type="checkbox"/>	Public speaking <input checked="" type="checkbox"/>	Swimming <input checked="" type="checkbox"/>
Bicycling <input checked="" type="checkbox"/>	Coaching <input type="checkbox"/>	First Aid <input checked="" type="checkbox"/>	Orienteering <input checked="" type="checkbox"/>	Sailing <input type="checkbox"/>	Training <input checked="" type="checkbox"/>
Bowling <input type="checkbox"/>	Computers <input checked="" type="checkbox"/>	Fishing <input type="checkbox"/>	Outdoor living <input type="checkbox"/>	Scuba diving <input checked="" type="checkbox"/>	Water sports <input checked="" type="checkbox"/>
Camping <input checked="" type="checkbox"/>	Cooking <input checked="" type="checkbox"/>	Geocaching <input type="checkbox"/>	history <input checked="" type="checkbox"/>	Shooting <input checked="" type="checkbox"/>	Other <input type="checkbox"/>
Canoeing <input checked="" type="checkbox"/>	Counseling <input checked="" type="checkbox"/>	Marksmanship <input checked="" type="checkbox"/>	Photography <input checked="" type="checkbox"/>	Snow sports <input checked="" type="checkbox"/>	

Memberships

Please list your clubs, associations, fraternal groups, etc.:

AICPA, Rotary Club

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

Scouting contacts that are certified in different activities, and council facilities

Special Program Assistance

I have an SUV van or truck _____

I have a workshop.

I have family camping gear RV or pop-up camper _____

I can make contacts for special trips and activities.

I have access to a cabin or camping property _____

I have access to a boat or airplane _____

I can help with leadership skills.

I can help with _____
(Career information)

I can help with _____
(Vocational information)

I can help with community service projects.

I can help with fundraising projects.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

If they decide to call on you for help, an appointment will be made with you well in advance.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name Dee

Address 452 First Street

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Hairstylist Position _____

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|---|---|---|--|---|--|
| Backpacking | Caving | Creating <input checked="" type="checkbox"/> | Mountaineering | Promoting <input checked="" type="checkbox"/> | Softball _____ |
| Basketball | Climbing/rappelling <input checked="" type="checkbox"/> | Equestrian _____ | Organizing <input checked="" type="checkbox"/> | Public speaking | Swimming |
| Bicycling <input checked="" type="checkbox"/> | Coaching _____ | First Aid <input checked="" type="checkbox"/> | Orienteering | Sailing _____ | Training <input checked="" type="checkbox"/> |
| Bowling <input checked="" type="checkbox"/> | Computers _____ | Fishing | Outdoor living | Scuba diving | Water sports <input checked="" type="checkbox"/> |
| Camping <input checked="" type="checkbox"/> | Cooking <input checked="" type="checkbox"/> | Geocaching | history | Shooting _____ | Other _____ |
| Canoeing <input checked="" type="checkbox"/> | Counseling <input checked="" type="checkbox"/> | Marksmanship | Photography _____ | Snow sports <input checked="" type="checkbox"/> | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

I would be willing to ask clients to share their skills

Special Program Assistance

I have an SUV _____ van or truck _____.

I can help with leadership skills.

_____ I have a workshop.

_____ I can help with _____
(Career information)

I have family camping gear RV _____ or pop-up camper _____.

_____ I can help with _____
(Vocational information)

I can make contacts for special trips and activities.

I can help with community service projects.

_____ I have access to a cabin _____ or camping property _____.

I can help with fundraising projects.

_____ I have access to a boat _____ or airplane _____.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

If they decide to call on you for help, an appointment will be made with you well in advance.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name Debbie

Address 1545 Wasatch Street

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Technical Support Position _____

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|---|--|--|---|--|--|
| Backpacking | Caving | Creating <input checked="" type="checkbox"/> | Mountaineering | Promoting <input type="checkbox"/> | Softball |
| Basketball | Climbing/rapelling | Equestrian <input type="checkbox"/> | Organizing <input checked="" type="checkbox"/> | Public speaking | Swimming |
| Bicycling | Coaching <input type="checkbox"/> | First Aid <input checked="" type="checkbox"/> | Orienteering | Sailing <input type="checkbox"/> | Training <input type="checkbox"/> |
| Bowling | Computers <input checked="" type="checkbox"/> | Fishing | Outdoor living | Scuba diving <input checked="" type="checkbox"/> | Water sports <input checked="" type="checkbox"/> |
| Camping <input checked="" type="checkbox"/> | Cooking <input checked="" type="checkbox"/> | Geocaching | history | Shooting <input checked="" type="checkbox"/> | Other <input type="checkbox"/> |
| Canoeing <input type="checkbox"/> | Counseling <input checked="" type="checkbox"/> | Marksmanship <input checked="" type="checkbox"/> | Photography <input checked="" type="checkbox"/> | Snow sports <input type="checkbox"/> | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

Husband is a fencer and certified in shooting sports of the BSA

Special Program Assistance

I have an SUV van _____ or truck _____.

I have a workshop.

I have family camping gear _____RV_____ or pop-up camper .

I can make contacts for special trips and activities.

I have access to a cabin _____ or camping property .

I have access to a boat _____ or airplane _____.

I can help with leadership skills.

I can help with _____
(Career information)

I can help with computer skills
(Vocational information)

I can help with community service projects.

I can help with fundraising projects.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

If they decide to call on you for help, an appointment will be made with you well in advance.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name Jacob

Address 1525 Mission Way

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Retail/farming Position Manager

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|---|--|---------------------------------------|---|---|--|
| Backpacking <input checked="" type="checkbox"/> | Caving <input type="checkbox"/> | Creating <input type="checkbox"/> | Mountaineering <input type="checkbox"/> | Promoting <input type="checkbox"/> | Softball <input type="checkbox"/> |
| Basketball <input type="checkbox"/> | Climbing/rappelling <input type="checkbox"/> | Equestrian <input type="checkbox"/> | Organizing <input type="checkbox"/> | Public speaking <input type="checkbox"/> | Swimming <input checked="" type="checkbox"/> |
| Bicycling <input type="checkbox"/> | Coaching <input type="checkbox"/> | First Aid <input type="checkbox"/> | Orienteering <input type="checkbox"/> | Sailing <input type="checkbox"/> | Training <input type="checkbox"/> |
| Bowling <input type="checkbox"/> | Computers <input type="checkbox"/> | Fishing <input type="checkbox"/> | Outdoor living <input type="checkbox"/> | Scuba diving <input type="checkbox"/> | Water sports <input checked="" type="checkbox"/> |
| Camping <input checked="" type="checkbox"/> | Cooking <input checked="" type="checkbox"/> | Geocaching <input type="checkbox"/> | history <input type="checkbox"/> | Shooting <input checked="" type="checkbox"/> | Other <input type="checkbox"/> |
| Canoeing <input type="checkbox"/> | Counseling <input type="checkbox"/> | Marksmanship <input type="checkbox"/> | Photography <input type="checkbox"/> | Snow sports <input checked="" type="checkbox"/> | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

Special Program Assistance

I have an SUV van or truck .

I can help with leadership skills.

I have a workshop.

I can help with _____
(Career information)

I have family camping gear RV or pop-up camper _____.

I can help with _____
(Vocational information)

I can make contacts for special trips and activities.

I have access to a cabin or camping property _____.

I can help with community service projects.

I have access to a boat or airplane _____.

I can help with fundraising projects.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

If they decide to call on you for help, an appointment will be made with you well in advance.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name Eric

Address 1742 East Horizon Drive

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation University staff - student work program Position Assistant Director

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|---|--------------------|--|--|--|--|
| Backpacking <input checked="" type="checkbox"/> | Caving | Creating | Mountaineering | Promoting _ | Softball |
| Basketball | Climbing/rapelling | Equestrian _ | Organizing <input checked="" type="checkbox"/> | Public speaking | Swimming |
| Bicycling | Coaching _ | First Aid | Orienteering <input checked="" type="checkbox"/> | Sailing _ | Training _ |
| Bowling | Computers _ | Fishing | Outdoor living | Scuba diving | Water sports <input checked="" type="checkbox"/> |
| Camping <input checked="" type="checkbox"/> | Cooking _ | Geocaching <input checked="" type="checkbox"/> | history <input checked="" type="checkbox"/> | Shooting <input checked="" type="checkbox"/> | Other _ |
| Canoeing _ | Counseling _ | Marksmanship | Photography <input checked="" type="checkbox"/> | Snow sports _ | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

Can contact professors if we need a consultant for any topic

Special Program Assistance

I have an SUV, van, or truck.

I have a workshop.

I have family camping gear, RV, or pop-up camper.

I can make contacts for special trips and activities.

I have access to a cabin or camping property.

I have access to a boat or airplane.

I can help with leadership skills.

I can help with _____
(Career information)

I can help with _____
(Vocational information)

I can help with community service projects.

I can help with fundraising projects.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

If they decide to call on you for help, an appointment will be made with you well in advance.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name John

Address 1125 Valley Ave

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Insurance Position Manager

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|---|--|---|--|--|--|
| Backpacking <input checked="" type="checkbox"/> | Caving <input checked="" type="checkbox"/> | Creating <input type="checkbox"/> | Mountaineering <input type="checkbox"/> | Promoting <input type="checkbox"/> | Softball <input type="checkbox"/> |
| Basketball <input type="checkbox"/> | Climbing/rappelling <input type="checkbox"/> | Equestrian <input type="checkbox"/> | Organizing <input type="checkbox"/> | Public speaking <input type="checkbox"/> | Swimming <input checked="" type="checkbox"/> |
| Bicycling <input type="checkbox"/> | Coaching <input checked="" type="checkbox"/> | First Aid <input checked="" type="checkbox"/> | Orienteering <input checked="" type="checkbox"/> | Sailing <input type="checkbox"/> | Training <input type="checkbox"/> |
| Bowling <input type="checkbox"/> | Computers <input type="checkbox"/> | Fishing <input checked="" type="checkbox"/> | Outdoor living <input type="checkbox"/> | Scuba diving <input type="checkbox"/> | Water sports <input checked="" type="checkbox"/> |
| Camping <input checked="" type="checkbox"/> | Cooking <input checked="" type="checkbox"/> | Geocaching <input type="checkbox"/> | history <input type="checkbox"/> | Shooting <input checked="" type="checkbox"/> | Other <input type="checkbox"/> |
| Canoeing <input checked="" type="checkbox"/> | Counseling <input checked="" type="checkbox"/> | Marksmanship <input type="checkbox"/> | Photography <input type="checkbox"/> | Snow sports <input type="checkbox"/> | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

Scouting contacts

Special Program Assistance

I have an SUV van _____ or truck _____.

I have a workshop.

I have family camping gear RV _____ or pop-up camper _____.

I can make contacts for special trips and activities.

I have access to a cabin _____ or camping property _____.

I have access to a boat _____ or airplane _____.

I can help with leadership skills.

I can help with _____
(Career information)

I can help with _____
(Vocational information)

I can help with community service projects.

I can help with fundraising projects.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

If they decide to call on you for help, an appointment will be made with you well in advance.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.) Date _____

Name Michelle

Address 315 Washington Street

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Hairstylist Position _____

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|---|--|----------------|--|---|--|
| Backpacking _ | Caving _ | Creating _ | Mountaineering _ | Promoting <input checked="" type="checkbox"/> | Softball _____ |
| Basketball _ | Climbing/rappelling _ | Equestrian _ | Organizing <input checked="" type="checkbox"/> | Public speaking _ | Swimming <input checked="" type="checkbox"/> |
| Bicycling _ | Coaching _ | First Aid _ | Orienteering _ | Sailing _ | Training _ |
| Bowling | Computers | Fishing | Outdoor living | Scuba diving | Water sports <input checked="" type="checkbox"/> |
| Camping <input checked="" type="checkbox"/> | Cooking | Geocaching | history _ | Shooting_ | Other _ |
| Canoeing _ | Counseling <input checked="" type="checkbox"/> | Marksmanship _ | Photography _ | Snow sports _ | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

Scouting contacts

Special Program Assistance

I have an SUV van or truck _____.

I can help with leadership skills.

I have a workshop.

I can help with _____
(Career information)

I have family camping gear RV or pop-up camper _____.

I can help with _____
(Vocational information)

I can make contacts for special trips and activities.

I can help with community service projects.

I have access to a cabin _____ or camping property _____.

I can help with fundraising projects.

I have access to a boat _____ or airplane _____.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

If they decide to call on you for help, an appointment will be made with you well in advance.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name Mike

Address 431 Peachtree

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Retired Position _____

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|---|-----------------------|---|--|---|--|
| Backpacking _ | Caving _ | Creating _ | Mountaineering _ | Promoting <input checked="" type="checkbox"/> | Softball _____ |
| Basketball _ | Climbing/rappelling _ | Equestrian _ | Organizing _ | Public speaking _ | Swimming <input checked="" type="checkbox"/> |
| Bicycling _ | Coaching _ | First Aid _ | Orienteering <input checked="" type="checkbox"/> | Sailing _ | Training _ |
| Bowling | Computers | Fishing <input checked="" type="checkbox"/> | Outdoor living | Scuba diving | Water sports <input checked="" type="checkbox"/> |
| Camping <input checked="" type="checkbox"/> | Cooking | Geocaching | history _ | Shooting _ | Other _ |
| Canoeing _ | Counseling _ | Marksmanship _ | Photography _ | Snow sports _ | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

Scouting contacts we can use as consultants

Special Program Assistance

___ I have an SUV ___ van ___ or truck ___.

I have a workshop.

I have family camping gear RV ___ or pop-up camper ___.

___ I can make contacts for special trips and activities.

I have access to a cabin or camping property ___.

___ I have access to a boat ___ or airplane ___.

I can help with leadership skills.

___ I can help with _____
(Career information)

___ I can help with _____
(Vocational information)

I can help with community service projects.

I can help with fundraising projects.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

If they decide to call on you for help, an appointment will be made with you well in advance.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name Sarah

Address 123 State Street

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Student at community college Position _____

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|---|-------------------------------------|-------------------------------------|--|--------------------------------------|-----------------------------------|
| Backpacking <input checked="" type="checkbox"/> | Caving | Creating | Mountaineering | Promoting <input type="checkbox"/> | Softball |
| Basketball | Climbing/rappelling | Equestrian <input type="checkbox"/> | Organizing <input checked="" type="checkbox"/> | Public speaking | Swimming |
| Bicycling | Coaching <input type="checkbox"/> | First Aid | Orienteering | Sailing <input type="checkbox"/> | Training <input type="checkbox"/> |
| Bowling <input checked="" type="checkbox"/> | Computers <input type="checkbox"/> | Fishing | Outdoor living | Scuba diving | Water <u>sports</u> |
| Camping <input checked="" type="checkbox"/> | Cooking <input type="checkbox"/> | Geocaching | history | Shooting <input type="checkbox"/> | Other <input type="checkbox"/> |
| Canoeing <input checked="" type="checkbox"/> | Counseling <input type="checkbox"/> | Marksmanship | Photography <input type="checkbox"/> | Snow sports <input type="checkbox"/> | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

Special Program Assistance

I have an SUV van or truck _____.

I have a workshop.

I have family camping gear RV or pop-up camper _____.

I can make contacts for special trips and activities.

I have access to a cabin or camping property _____.

I have access to a boat or airplane _____.

I can help with leadership skills.

I can help with _____
(Career information)

I can help with _____
(Vocational information)

I can help with community service projects.

I can help with fundraising projects.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

If they decide to call on you for help, an appointment will be made with you well in advance.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name Stacey

Address 240 Jefferson Ave

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Pharmacist Position _____

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|----------------|---|---|--|---|---------------------|
| Backpacking | Caving | Creating <input checked="" type="checkbox"/> | Mountaineering | Promoting <input checked="" type="checkbox"/> | Softball _____ |
| Basketball | Climbing/rappelling | Equestrian _____ | Organizing <input checked="" type="checkbox"/> | Public speaking | Swimming |
| Bicycling | Coaching _____ | First Aid <input checked="" type="checkbox"/> | Orienteering | Sailing _____ | Training _____ |
| Bowling | Computers _____ | Fishing | Outdoor living | Scuba diving | Water <u>sports</u> |
| Camping | Cooking <input checked="" type="checkbox"/> | Geocaching | history | Shooting _____ | Other _____ |
| Canoeing _____ | Counseling _____ | Marksmanship | Photography _____ | Snow sports _____ | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

Special Program Assistance

___ I have an SUV _____ van _____ or truck _____.

___ I have a workshop.

___ I have family camping gear _____ RV _____ or pop-up camper _____.

I can make contacts for special trips and activities.

___ I have access to a cabin _____ or camping property _____.

___ I have access to a boat _____ or airplane _____.

___ I can help with leadership skills.

___ I can help with _____
(Career information)

I can help with First Aid information
(Vocational information)

I can help with community service projects.

I can help with fundraising projects.



Program Capability Inventory

Venturing Crew No. 2345 Organization First UMC

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

If they decide to call on you for help, an appointment will be made with you well in advance.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

Amanda - Crew President

(Please complete.)

Date _____

Name Tim

Address 572 Pine Street

City St Louis State MO Zip _____

Phone (home) _____ (business) _____

Occupation Graphic Design and Printing Position _____

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|---|---|--|--|--|--|
| Backpacking <input checked="" type="checkbox"/> | Caving | Creating <input checked="" type="checkbox"/> | Mountaineering <input checked="" type="checkbox"/> | Promoting <input type="checkbox"/> | Softball |
| Basketball | Climbing/rappelling <input checked="" type="checkbox"/> | Equestrian <input type="checkbox"/> | Organizing <input checked="" type="checkbox"/> | Public speaking | Swimming |
| Bicycling | Coaching <input type="checkbox"/> | First Aid <input checked="" type="checkbox"/> | Orienteering <input checked="" type="checkbox"/> | Sailing <input type="checkbox"/> | Training <input checked="" type="checkbox"/> |
| Bowling | Computers <input type="checkbox"/> | Fishing <input checked="" type="checkbox"/> | Outdoor living | Scuba diving | Water sports <input checked="" type="checkbox"/> |
| Camping <input checked="" type="checkbox"/> | Cooking <input type="checkbox"/> | Geocaching <input checked="" type="checkbox"/> | history | Shooting <input checked="" type="checkbox"/> | Other <input type="checkbox"/> |
| Canoeing <input checked="" type="checkbox"/> | Counseling <input type="checkbox"/> | Marksmanship <input checked="" type="checkbox"/> | Photography <input type="checkbox"/> | Snow sports <input type="checkbox"/> | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

I can call on Scouting contacts and friends as needed

Special Program Assistance

I have an SUV van or truck _____.

I have a workshop.

I have family camping gear RV or pop-up camper _____.

I can make contacts for special trips and activities.

I have access to a cabin or camping property _____.

I have access to a boat _____ or airplane _____.

I can help with leadership skills.

I can help with _____
(Career information)

I can help with _____
(Vocational information)

I can help with community service projects.

I can help with fundraising projects.

Activity Interest Survey Results

Activity	# Interested
Camping trip	20
Ice-skating party	15
Swimming	15
Holiday party	14
Project COPE	14
Cooking	13
Horseback riding	12
Shooting sports	12
Canoeing	10
Inter-crew activities	10
Bowling	10
Geocaching	9
River rafting	9
Leadership skills	8
Dance	8
Photography	8
Movies	7
Skiing	7
Orienteering hike	6
Cave exploring	5
Community cleanup	5
Beach party	4
Halloween party	4
Winter camping	4
Outdoor living history	3
Barbecue party	3
Family activity	3
Scuba diving	2

Upcoming Venturing Events

Month	Event	Hosted By	Description
September	Fall Fun Rally	Council	Weekend camping trip filled with hundreds of activities, a dance on Saturday night, and camp activities such as shooting sports, caving, climbing, and leadership training courses.
October	Haunted Cub World	Council	Service project for older Scouts to set up scary safe Halloween for local Cub Scouts.
November	Venturing Conference	Area	Venturing training for Venturers and adults including program ideas, basic training, and leadership opportunities beyond the unit.
November	Scouting for Food	Council	Local food drive run by the council to help the local food banks.
January	See You on the Slopes	Area	Join Venturers from around the area at the local Ski Hill for a night of skiing, snow tubing, and games.
February	Winterfest	Region	Join thousands of Venturers and Explorers for a weekend of events and competitions in Gatlinburg, TN. Saturday night will be a dance.
March	Mobile Lock-In	Council	Meet us at the St. Louis Rec Center to board buses to tour St. Louis After Dark. We will be visiting the St. Louis Zoo, the county morgue, and then spending the night in the rec. center. There we will have ice skating, swimming, and a movie night.
June	Venturing Recognition Night	Council	For all Venturers who have earned awards and rank - we will be presenting them at a short ceremony, along with this year's Venturing Leadership Award recipients.

Course Evaluation

Thank you for your participation and the time you have spent to enhance your knowledge about the role of the Advisor in Venturing. To assist us with future courses, please take a moment to evaluate the course. We are committed to continually improving the effectiveness of our training and value your feedback.

1. Was the information you received about the course content, location, timing, and point of contact adequate? Yes No

If not, what could we have done to improve it?

2. Did we provide information, ideas, and materials that were effective at helping you understand the roles and responsibilities of a Venturing crew Advisor? Yes No

What part of the course had the most value?

What part of the course (if any) had the least value?

3. Were there any sessions that left you with unanswered questions? Yes No

What do you still need to know?

4. Would you encourage other Scouters to attend this course? Yes No

5. Additional comments.